STAGE 1

Evolves from Mysterious Fossil

Put Aerodactyl on the Basic Pokémon

Aerodactyl

70 HP

Stage 1 Pokémon

ID: E-43-#

Poké-POWER **Ancient Wind**

Once during your turn *(before your attack)*, if Aerodactyl is your Active Pokémon, you may ignore all Poké-Bodies until the end of your turn. This power can't be used if Aerodactyl is affected by a Special Condition.

Rising Lunge Flip a coin. If heads, this attack does 20 damage plus 20 more damage. 20+

weakness resistance retreat cost

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STAGE 2

Evolves from [illegible]

Alakazam

100 HP

Stage 2 Pokémon

ID: E-66-8

Poké-POWER **Energy Jump**

Once during your turn (before your attack), you may move an Energy card from 1 of your Pokémon to another of your Pokémon. This power can't be used if Alakazam is affected by a Special Condition.

Psychic This attack does 30 damage plus 10 more damage for each Energy card attached to the Defending Pokémon. 30+

weakness resistance retreat cost

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Illus. Kimi [illegible]

STAGE 1

Evolves from Growlithe

Arcanine

80 HP

Stage 1 Pokémon

ID: F-59-A

Poké-POWER **Energy Recharge**

When you play Arcanine from your hand to evolve your Active Pokémon, you may flip 3 coins. For each heads, choose a basic Energy card from your discard pile and attach it to Arcanine.

Shake Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon, if any. 10

White Flames Discard all Energy cards attached to Arcanine. 70

weakness resistance retreat cost

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Articuno

80 HP

Basic Pokémon

ID: f-63-#

Poké-BODY **Water Immunity**

You can't attach Energy cards from your hand to Articuno.

Freeze Solid If there are any Energy cards in your discard pile, flip a coin. If heads, attach 1 of them to Articuno. — 10

Ice Cyclone Flip a coin. If heads, this attack does 10 damage to each of your opponent's Benched Pokémon. If tails, this attack does 10 damage to each of your Pokémon in play. *(Don't apply Weakness and Resistance for Benched Pokémon.)* — 50

Weakness resistance retreat cost

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STAGE 2

Evolves from Kakuna

Put Beedrill on the Stage 1 card

Beedrill

80 HP

Stage 2 Pokémon

ID: F-57-A

Poké-POWER **Venom Spray**

When you play Beedrill from your hand to evolve your Active Pokémon, the Defending Pokémon is now Paralyzed and Poisoned.

Needle Rush Flip 4 coins. If you get 1 heads, this attack does 10 damage plus 10 more damage. If you get 2 heads, this attack does 10 damage plus 20 more damage. If you get 3 heads, this attack does 10 damage plus 50 more damage. If you get 4 heads, this attack does 10 damage plus 90 more damage.

10+

weakness resistance retreat cost

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STAGE 2

Evolves from Golbat

Put Crobat on the Stage 1 card

Crobat

90 HP

Stage 2 Pokémon

ID: E-56-#

Poké-POWER **Carry Off**

Once during your turn (before your attack), you may flip a coin. If heads, look at your opponent's hand. If your opponent has any Baby Pokémon, Basic Pokémon, or Evolution cards there, choose 1 of them. Your opponent shuffles that card into his or her deck. This power can't be used if Crobat is affected by a Special Condition.

Double Cross Flip 2 coins. This attack does 40 damage times the number of heads. If both of them are tails, the Defending Pokémon is now Confused and Poisoned. **40x**

weakness | resistance | retreat cost

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STAGE 1

Evolves from Seel

Pin Dewgong

Dewgong

80 HP

Stage 1 Pokémon

ID: F-61-A

Freeze Lock Flip a coin. If heads, your opponent can't attach Energy cards from his or her hand to his or her Active Pokémon during his or her next turn. 20

Crushing Ice This attack does 40 damage plus 10 more damage for each ✶ Energy in the Defending Pokémon's Retreat Cost. Damage is calculated using the Defending Pokémon's Retreat Cost after applying effects to the Retreat Cost. 40+

weakness resistance retreat cost

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STAGE 1

Evolves from Eevee Put Flareon

Flareon

70 HP

Stage 1 Pokémon

ID: E-59-A

Poké-BODY **Self-healing**

Whenever you attach a Energy card from your hand to Flareon, remove all Special Conditions affecting Flareon.

Singe The Defending Pokémon is now Burned.

Burn Booster Discard an Energy card attached to Flareon in order to use this attack. If the discarded card is a Energy card, this attack does 40 damage plus 10 more damage. 40+

weakness resistance retreat cost

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STAGE 1

Evolves from Pineco Put Forretress on the Basic Pokémon

Forretress

70 HP

Stage 1 Pokémon

ID: E-72-#

Spinning Blow Flip 2 coins. This attack does 20 damage times the number of heads. If both coins are heads, switch Forretress with 1 of your Benched Pokémon.

20x

Scatterbomb Flip 2 coins. For each heads, do 10 damage to each of your opponent's Benched Pokémon. For each tails, do 10 damage to each of your own Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

40

weakness | resistance | retreat cost

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9/144

STAGE 2

Evolves from Haunter

Gengar

100 HP

Stage 2 Pokémon

ID: F-66-#

Poké-POWER **Manipulate**

When you play Gengar from your hand to evolve your Haunter, you may put a Basic Pokémon (excluding Baby Pokémon) from your discard pile onto your Bench. Then, flip 3 coins. For each heads, choose a basic Energy card from your discard pile and attach it to that Pokémon.

Hydrokinesis Flip a coin. If heads, the Defending Pokémon is now Burned. If tails, the Defending Pokémon is now Confused. 40

weakness resistance retreat cost

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STAGE 1

Evolves from Magikarp

Gyarados

90 HP

Stage 1 Pokemon

D F 67 ¢

Poké-Power Flame Vapor

When you play Gyarados from your hand to evolve your Active Pokemon, you may flip 2 coins. For each heads, discard an Energy card attached to the Defending Pokémon.

Dragon's Vengeance If Gyarados has 7 or more damage counters on it, this attack's base damage is 100.

50

weakness | resistance | retreat cost

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STAGE 1

Evolves from Houndour. Put Houndoom on the Basic Pokémon.

Houndoom

70 HP

Stage 1 Pokémon

Ambush Flip a coin. If heads, this attack does 10 damage plus 20 more damage. 10+

Lonely Fang This attack does 30 damage plus 20 damage times the number of your opponent's Benched Pokémon minus the number of your Benched Pokémon. (For example, if your opponent has 3 Benched Pokémon and you have 1, this attack will do 30 damage plus 40 more damage.) 30+

weakness | resistance | retreat cost

Illus. Kimiya Masago

12/144 ★

STAGE 1 *Evolves from Eevee* *Put jolteon on the Basic Pokémon*

Jolteon 70 HP

Stage 1 Pokémon

ID E 64 #

Poké-BODY **Self-healing**

Whenever you attach a Energy card from your hand to jolteon, remove all Special Conditions affecting Jolteon.

Thundershock Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 10

Thunderspark This attack does 10 damage to each Benched Pokémon with at least 1 Energy card attached to it *(yours and your opponent's)*. 40

weakness resistance retreat cost

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STAGE 2 Evolves from Kabuto Put Kabutops on the Stage 1 card

Kabutops

90 HP

Stage 2 Pokémon

Poké-BODY **Primal Aura**

As long as Kabutops is your Active Pokémon, neither player can play Basic Pokémon or Evolution cards from his or her hand to evolve Benched Pokémon.

Dual Cut Flip 2 coins. This attack does 50 damage times the number of heads. 50x

Weakness resistance retreat cost

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STAGE 1 Evolves from Ledyba Put Ledian on the Basic Pokémon

Ledian 70 HP

Stage 2 Pokémon

Pollen Shield During your opponent's next turn, Ledian can't become affected by a Special Condition. *(Any other effects of attacks, Poké-Powers, Poké-Bodies, and Trainer cards still happen.)* 10

Swift This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies or any other effects on the Defending Pokémon. 50

weakness resistance retreat cost

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STAGE 2

Evolves from Machoke Put Machamp on the Stage 2 card

Machamp

120 HP

Stage 2 Pokémon

D 1 68 8

Poké BODY **Immunity**

Prevent all effects of your opponent's attacks done to Machamp.

Drag Off Before doing damage, if your opponent has any Benched Pokémon, choose of them and switch it with the Defending Pokémon. If your opponent has no Benched Pokémon, ignore this effect. — 20

Hurricane Punch Flip 4 coins. This attack does 30 damage times the number of heads. — 30x

weakness resistance retreat cost

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STAGE 1

Evolves from Magcargo

Magcargo

80 HP

Stage 1 Pokémon

Eruption Each player discards the top card of his or her deck. This attack does 20 damage plus 20 more damage for each Energy card discarded in this way.

20+

Fire Stream Discard a Energy card attached to Magcargo in order to use this attack. If your opponent has any Benched Pokémon, this attack does 0 damage to each of them. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

60

weakness | resistance | retreat cost

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STAGE 1 Evolves from Slugma Put Magcargo on a Basic Pokémon

Magcargo

80 HP

Stage 1 Pokémon

D F 69 *

Poké-POWER **Streaming Mantle**

When you play Magcargo from your hand to evolve your Active Pokémon, you may discard the top 3 cards of your deck and then shuffle 3 basic Energy cards from your discard pile into your deck. If you do, your opponent does the same.

Crushing Lava You may discard a [F] or [R] basic Energy card attached to Magcargo. If you discard a [F] Energy card in this way, the Defending Pokémon is now Burned. If you discard a [R] Energy card in this way, this attack does 40 damage plus 20 more damage. 40+

weakness resistance retreat cost

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STAGE 1

Evolves from Magnemite Put Magneton on the Basic Pokémon

Magneton

80 HP

Stage 1 Pokémon

ID F 65 #

Attract Energy

When you play Magneton from your hand to evolve of your Pokémon, you may move any number of basic Energy cards attached to your other Pokémon to Magneton.

Electric Blast You may discard all Energy cards attached to Magneton when you use this attack. If you do, put damage counters equal to the amount of Energy cards removed in this way on any number of your opponent's Benched Pokémon in the way you like. (For example, if you discard 3 Energy cards, you can put 1 damage counter on 1 of your opponent's Benched Pokémon and 2 counters on another.)

40

weakness resistance retreat cost

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STAGE 1

Evolves from Magnemite Put Magneton on the Evolves

Magneton

20 HP

Stage 1 Pokémon

Magnet Off If Magneton and the Defending Pokémon don't have the same number of Energy cards attached to them, the player controlling the Active Pokémon with the fewer number of Energy cards attached to it switches 1 of his or her Benched Pokémon with it or her Active Pokémon. 20

Magnetic Wave This attack does 30 damage plus 10 damage times the number of your Benched Pokémon minus the number of your opponent's Benched Pokémon. (For example, if your opponent has 3 Benched Pokémon and you have 1, this attack will do 30 damage plus 20 more damage.) 30+

weakness resistance retreat cost

Moltres

80 HP

Basic Pokémon

D F 60 W

Poké-BODY **Fire Immunity**

You can't attach Energy cards from your hand to Moltres.

Collect Fire If there are any Energy cards in your discard pile, flip a coin. If heads, attach 1 of them to Moltres. **10**

Burning Tail Flip a coin. If tails, discard a Energy card attached to Moltres. **60**

weakness resistance retreat cost

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STAGE 2

Evolves from Nidorina Put Nidoqueen on the Stage 1 card

Nidoqueen 110 HP

Stage 2 Pokemon

D F 58 0

Poké-POWER **Evolution Helper**

Once during your turn *(before your attack)*, if Nidoqueen is on your Bench, you may search your deck for a card that evolves from your Active Pokémon and attach it to your Active Pokémon. (This counts as evolving that Pokémon.) Shuffle your deck afterward.

Double Claw Flip 2 coins. 30+
This attack does 30 damage plus 20 more damage for each heads

weakness resistance retreat cost

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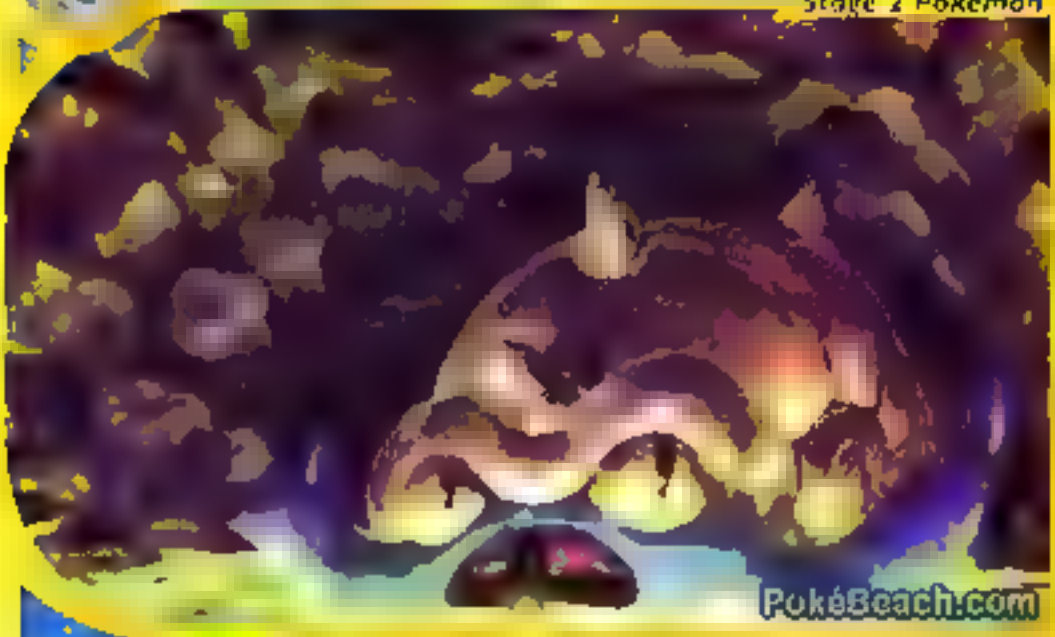
STAGE 2 Evolves from Omanyte Put Omastar on the Stage 1 card.

Omastar 90 HP

Stage 2 Pokemon



Poké-BODY **Primal Stare**

As long as Omastar is your Active Pokémon, your opponent can't play Basic Pokémon or Evolution cards from his or her hand to evolve his or her Active Pokémon.

Spook The Defending Pokémon can't retreat during your opponent's next turn. 50

weakness resistance retreat cost

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STAGE 1

Evolves from Swinub

Piloswine

90 HP

Stage 1 Pokémon

Freezing Breath Flip a coin. If heads, the Defending Pokémon is now Paralyzed. If tails, the Defending Pokémon is now Asleep. — 20

Trample For each Benched Pokémon *(yours and your opponent's)*, flip a coin. If heads, this attack does 20 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)* — 40

weakness | resistance | retreat cost

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STAGE 2

Evolves from Poliwhirl

Put Politoed on the Stage you played it from.

Politoed

110 HP

Stage 2 Pokémon

Sudden Growth Attach any number of basic Energy cards from your hand to Politoed.

Frog Hop Flip a coin. If heads, this attack does 30 damage plus 20 more damage. — 30+

Energy Splash Move 2 Energy cards attached to Politoed to 1 or 2 of your Benched Pokémon. (You may put both on the same Pokémon or 1 each on 2 different Pokémon.) If you have no Benched Pokémon, ignore this effect. — 70

weakness | resistance | retreat cost

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STAGE 2 Evolves from Poliwhirl Put Poliwrath on the Stage 2 card

Poliwrath 110 HP

Stage 2 Pokémon

D E 68 4

Poké-POWER **Strange Spiral**

Once during your turn (before your attack), if Poliwrath is your Active Pokemon, you may discard a basic Energy card attached to Poliwrath. If you do, the Defending Pokémon is now Confused. This power can't be used if Poliwrath is affected by a Special Condition.

Spiral Punch Flip a coin until you get tails. This attack does 40 damage plus 20 more damage for each heads. 40+

weakness resistance retreat cost

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STAGE 1

Evolves from Pikachu

Put Raichu on the Basic Pokémon

Raichu

80 HP

Stage 1 Pokémon

ID E 63 #

Zzzap This attack does 20 damage to each Pokémon with a Poké-Body or Poké-Power *(yours and your opponent's). (Don't apply Weakness or Resistance.)*

Lightning Storm Flip a coin. If tails, put 2 damage counters on Raichu. 50

weakness resistance retreat cost

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27/144

Raikou

70 HP

Basic Pokémon

0 E 65 #

Poké-BODY **Pure Body**

To attach a Energy card from your hand to Raikou, you must discard an Energy card attached to Raikou. (Attach the Energy, and then discard an Energy card from Raikou.)

Lightning Sphere You may flip a coin. If heads, discard all Energy cards attached to Raikou. This attack does 40 damage plus 20 more damage for each Energy card discarded in this way. **40+**

weakness resistance retreat cost

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STAGE 1

Evolves from Rhyhorn

Put Rhydon from Basic Evolution

Rhydon

90 HP

Stage 1 Pokémon

Stomp Flip a coin. If heads, this attack does 30 damage plus 20 more damage. 30+

Giant Tail Flip a coin. If tails, this attack does nothing. 100

weakness

resistance

retreat cost

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STAGE 1

Evolves from [illegible] Put Starmie

Starmie

80 HP

Stage 1 Pokémon

Energy Burst Flip a coin. If heads, this attack does 10 damage plus 10 more damage times the number of Energy attached to Starmie and the Defending Pokémon. 10×

Star Back Attach a basic Energy card from your discard pile to 1 of your Pokémon. 40

Weakness resistance Retreat cost

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STAGE 1

Evolves from Onix

Put Steelix on the Basic Pokémon

Steelix

100 HP

Stage 1 Pokemon

Poké BODY Iron Metal

Energy cards attached to Steelix provide [C] Energy instead of its usual types.

Squeeze [C][C][C] Flip a coin. If heads, this attack does 20 damage plus 10 more damage and the Defending Pokémon is now Paralyzed. — 20+

Metal Tail [C][C][C][C] Before doing damage, you may flip a coin. If heads, this attack does 80 damage. If tails, this attack does nothing. — 40

weakness [F] resistance [W] retreat cost [C][C][C][C]

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STAGE 1 — Evolves from Eevee — Put Umbreon on the Basic Pokémon

Umbreon

70 HP

Stage 1 Pokemon

Poké BODY — **Dark Gaze**

As long as Umbreon is your Active Pokémon, Benched Pokémon *(yours and your opponent's)* can't use Poké-Powers.

Sharp Claws Flip a coin. If heads, this attack does 10 damage plus 30 more damage. — 10+

weakness	resistance	retreat cost

'00 Pokémon — Illus. Atsuko Nishida — 32/144 ★

STAGE 1

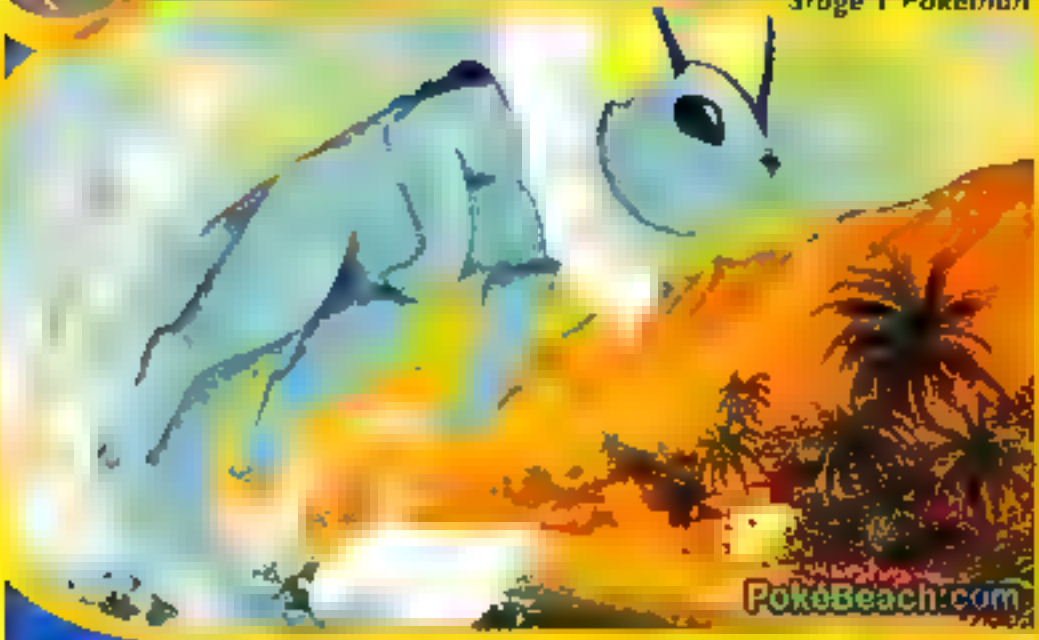
Evolves from Eevee

Evolution

Vaporeon

70 HP

Stage 1 Pokémon



Poké-BODY **Self-healing**

Whenever you attach a Energy card from your hand to Vaporeon, remove all Special Conditions affecting Vaporeon.

Hypnosplash The Defending Pokémon is now Asleep — 10

Aqua Trick If the Defending Pokémon has any Energy cards attached to it, flip a coin. If heads, choose 1 of those Energy cards and move it to 1 of your opponent's Benched Pokémon. If your opponent has no Benched Pokémon, ignore this effect. — 40

weakness | resistance | retreat cost

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STAGE 1

Evolves from Jigglypuff Put Wigglytuff on the Basic Pokémon

Wigglytuff

70 HP ★

Stage 1 Pokémon

Poké-POWER Good Neighbor

Once during your turn *(before your attack)*, if Wigglytuff is on your Bench, you may flip a coin. If heads, each player removes up to 2 damage counters from his or her Active Pokémon. This power can't be used if you have already used another Wigglytuff's Good Neighbor Poké-Power this turn.

★ ★ **Do the Wave** Flip a coin. If heads, this attack does 10 damage time the number of Pokémon you have in play. 10×

weakness resistance retreat cost

★

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STAGE 1

Evolves from

Xatu

Stage 1 Pokémon

PokéBeach.com

Poké-BODY **Synchronicity**

You may attach any Technical Machine to Xatu.

Warp Hole Flip a coin. If heads, choose a card from your discard pile and put it on top of your deck. 30

weakness resistance retreat cost

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STAGE 1

Evolves from Voltorb Put Electrode on the Basic Pokémon

Electrode

70 HP

Stage 1 Pokémon

ID F 39 8

Plasma If there are any Energy cards in your discard pile, flip a coin. If heads, attach 1 of them to Electrode. — 20

Selfdestruct This attack does 20 damage to each Pokémon on each player's Bench. *(Don't apply Weakness and Resistance for Benched Pokémon.)* Electrode does 100 damage to itself. — 100

weakness | resistance | retreat cost

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36/144

STAGE 1

Evolves from Mysterious Fossil

Kabuto

50 HP

Stage 1 Pokemon

Poké-BODY **Thick Shell**

All damage done by attacks to Kabuto from Evolved Pokémon is reduced by 10 *(after applying Weakness and Resistance)*.

Scratch 30

Weakness Resistance Retreat cost

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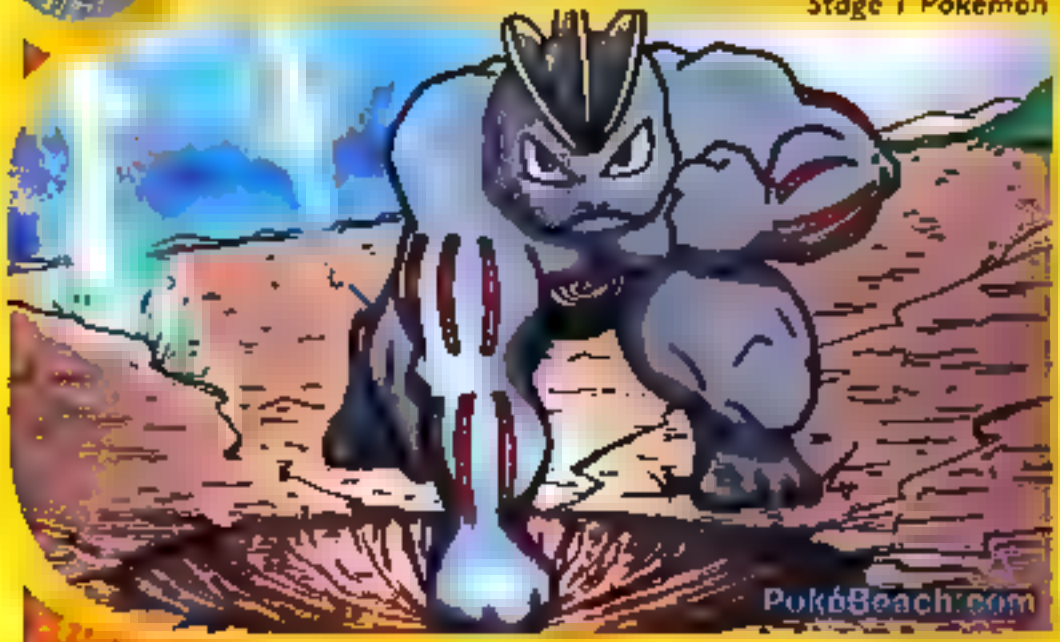
STAGE 1

Evolves from Machop Put Machoke on Machop

Machoke

80 HP

Stage 1 Pokémon



0 28 #

Focus Energy During your next turn, Machoke's Mega Punch attack's base damage is 80

Mega Punch 40

weakness resistance retreat cost

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Misdreavus

50 HP

Basic Pokemon

Hypnoblast Flip a coin. If heads, the Defending Pokémon is now Asleep. 10

Gift of Spite Count the number of your Pokemon in play with damage counters on them. Put that many damage counters on the Defending Pokémon.

Weakness resistance Retreat cost

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STAGE 1 Evolves from Hoothoot Put Noctowl on the Basic Pokémon

Noctowl 70 HP ★

Stage 1 Pokémon

D F 47 #

Poké-POWER **Investigate**

Once during your turn *(before your attack)*, you may look at the top 2 cards of any player's deck or at up to 2 of any player's Prizes. Put any cards you looked at back in the same order This power can t be used if Noctowl is affected by a Specia Condition

Triple Smash Flip 3 co ns. This attack does 0 damage plus 0 more damage for each heads. 10+

weakness resistance retreat cost

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STAGE 1

Evolves from Mysterious Fossil

Omanyte

60 HP

Stage 1 Pokémon

Water of Evolution Put an Omanyte from your hand onto Omanyte. This counts as evolving Omanyte.

Drag Off Before doing damage, you may choose 1 of your opponent's Benched Pokémon and switch it with the Defending Pokémon.

20

weakness

resistance

retreat cost

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STAGE 1

Evolves from Meowth

Put Persian on the Basic Pokémon

Persian

70 HP ★

Stage 1 Pokémon

1D E 44 8

Surprise Slash Flip a coin. If heads, look at your opponent's hand. If he or she has any Trainer cards there, choose 1 of them. You opponent shuffles that card into his or her deck. 20

Lunge Flip a coin. If tails, this attack does nothing. 50

weakness resistance retreat cost

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STAGE 1

Evolves from Swinub Put Piloswine [illegible] Basic Pokémon

Piloswine

80 HP

Stage 1 Pokémon

D F AD #

Impaling Tusk 40

Continuous Charge Flip 4 coins. This attack does 30 damage plus 20 more damage for each heads. Put a damage counter on Piloswine for each heads. **30+**

weakness | resistance | retreat cost

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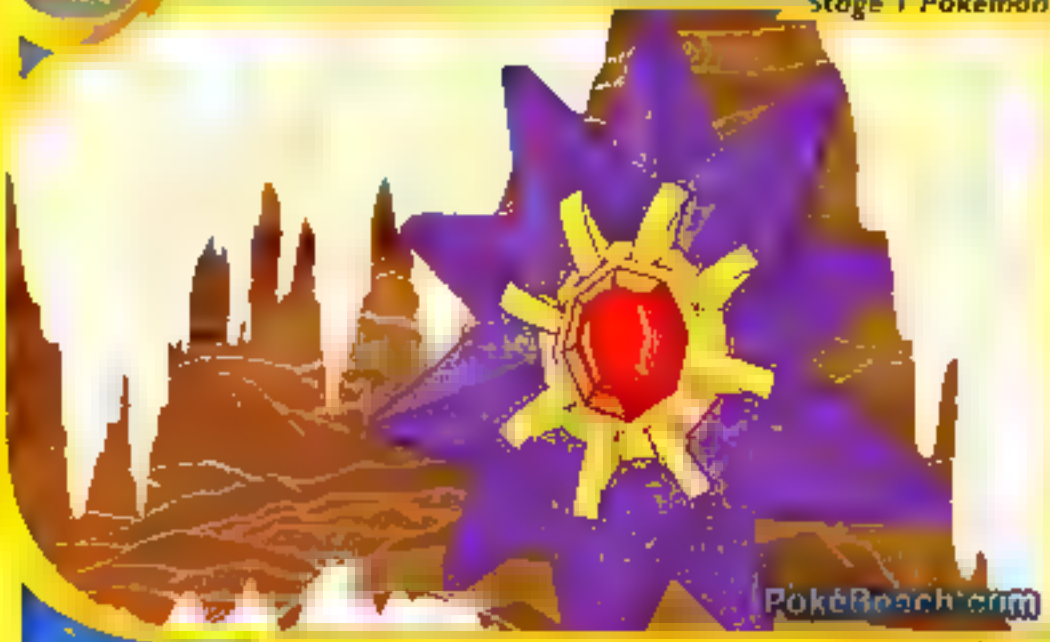
STAGE 1

Evolves from [illegible]

Starmie

70 HP

Stage 1 Pokémon



Water Gun This attack does 10 damage plus 20 more damage for each Energy attached to Starmie but not used to pay for this attacks Energy cost. You can't add more than 40 damage in this way

10+

Core Blast This attack does 30 damage plus 20 more damage for each Special Energy card attached to the Defending Pokémon.

30+

weakness | resistance | retreat cost

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Wobbuffet

70 HP

Basic Pokémon

Poké BODY

Wobbuffet becomes Poisoned or Burned by the Defending Pokemon's attack during your opponent's turn, the Defending Pokémon becomes affected by the same Special Condition.

Return Attack Flip 2 coins. If either is heads, this attack does 10 damage times the number of damage counters on Wobbuffet.

10×

Weakness | resistance | Retreat cost

©2003 Pokémon

Abra

Basic Pokémon

PokéBeach.com

Poké-BODY Psychoflow

As long as there is a Energy card attached to it, its Retreat Cost is 0.

Headbutt 20

Weakness Resistance Retreat Cost

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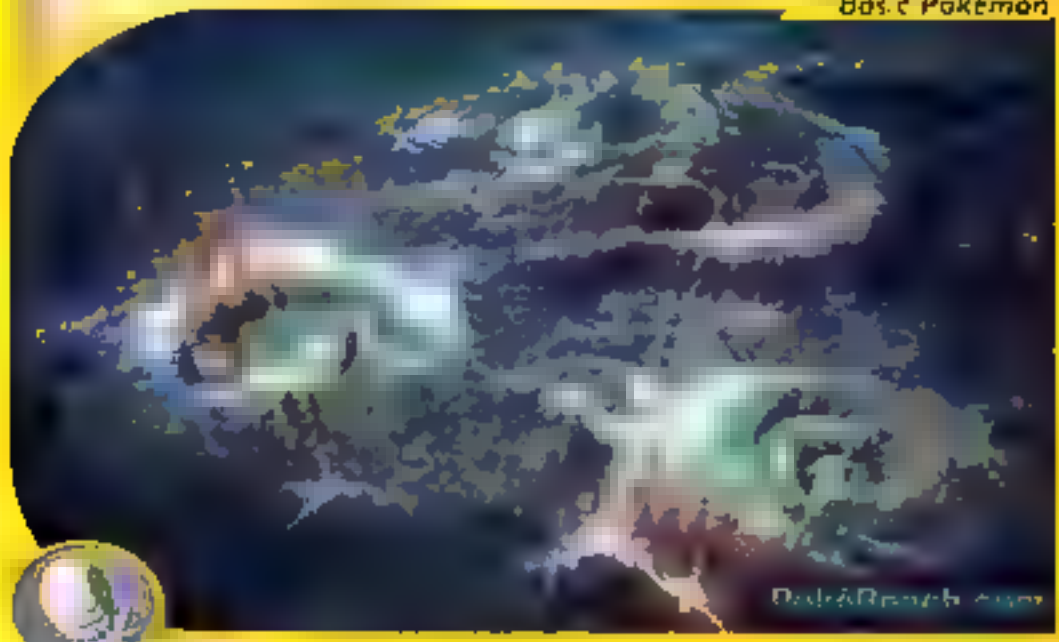
Buried Fossil

30 HP

Basic Pokémon



Evolves into Omanyte, Kabuto, Aerodactyl

You may play a Pokémon card that evolves from Mysterious Fossil on top of Buried Fossil. (This counts as evolving Buried Fossil.) Buried Fossil can't be affected by Special Conditions.

Reconstruction

Once during your turn (before your attack), if you have a basic Energy card in your hand, you may search your deck for an Omanyte or Kabuto card, show it to your opponent and put it into your hand. Then put a basic Energy card from your hand into your deck. Shuffle your deck afterward.

weakness | resistance | retreat cost

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47/144

Baby Pokémon counts as a Basic Pokémon

Cleffa

30 HP

Baby Pokemon

PokéBeach.com

.D E 32 #

Evolves into Clefairy Put Clefairy on the Baby Pokémon

If your Active Pokemon is a Baby Pokémon and your opponent announces an attack, your opponent flips a coin (before doing anything else). If tails, your opponent's turn ends.

Energy Recycle Shuffle a basic Energy card from your discard pile into your deck.

weakness resistance retreat cost

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Delibird

50 HP

Basic Pokémon

Limited Delivery Search your deck for a Technical Machine or Pokémon Tool card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Kick Away Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon, if any. *(Do the damage before switching the Pokémon.)*

20

weakness | resistance | retreat cost

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Diglett

40 HP

Basic Pokémon

PokéBeach.com

10 F 25 6

Burrow Flip a coin. If heads, prevent all damage done by attacks to Diglett during your opponent's next turn. *(Any other effects of attacks still happen.)*

10

weakness | resistance | retreat cost

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Ditto

50 HP ★

Basic Pokémon

D E 30 9

Poké-BODY **Prismatic Body**

Each basic Energy card attached to Ditto provides every type of Energy but provides only 1 Energy at a time.

★ **Copy** Choose 1 of the Defending Pokémon's attacks. Copy copies that attack This attack does nothing if Ditto doesn't have the Energy necessary to use that attack. *(You must still do anything else required in order to use that attack.)*

weakness resistance retreat cost

★

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SH 5/64

STAGE 1

Evolves from Diglett

Put Dugtrio on a Diglett.

Dugtrio

70 HP

Stage 1 Pokémon

Burrow Flip a coin. If heads, prevent all damage done by attacks to Dugtrio during your opponent's next turn. *(Any other effects of attacks still happen.)*

20

Dig Under Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. Don't apply Weakness or Resistance. *(Any other effects that would happen after applying Weakness and Resistance still happen.)*

weakness

resistance

retreat cost

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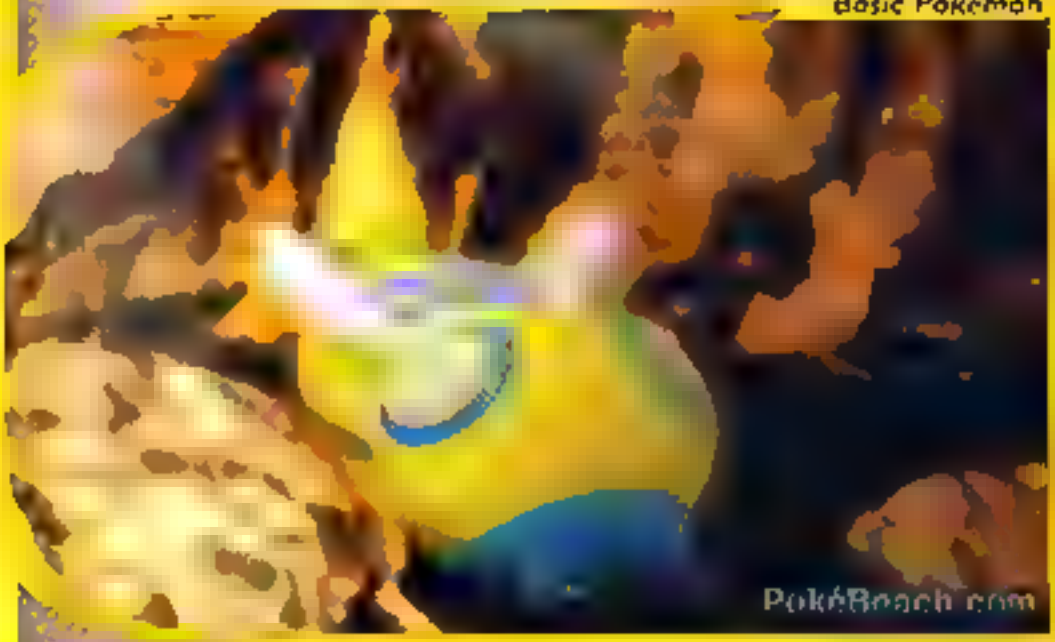
Dunsparce

40 HP ★

Basic Pokemon



Poké-BODY **Slippery Skin**

As long as the Defending Pokémon is an Evolved Pokémon, Dunsparce's Retreat Cost is 0.

Tail Shake The Defending Pokémon is now Asleep. 10

weakness resistance retreat cost

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Illus. Yuka Morii

Eevee

50 HP

Basic Pokémon

Smash Kick 10

Take Down Eevee does 10 damage to itself. 30

weakness resistance retreat cost

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Illus. Sumiyoshi Kizuki

Farfetch'd

50 HP

Basic Pokémon

D F 32 #

Whirlwind Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

Leek Rush Flip a coin until you get tails. This attack does 10 damage times the number of heads. 10×

weakness | resistance | retreat cost

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Illus. Midori Harada

STAGE 1

Evolves from Pineco Put Forretress on one Basic Pokémon

Forretress

70 HP

Stage 1 Pokemon

D F 09 *

Poké BODY **Exoskeleton**

All damage done by attacks to Forretress is reduced by 10 *(after applying Weakness and Resistance)*.

Shell Rupture This attack does 0 damage to each of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

Double Spin Flip 2 coins. This attack does 40 damage times the number of heads. 40x

weakness resistance retreat cost

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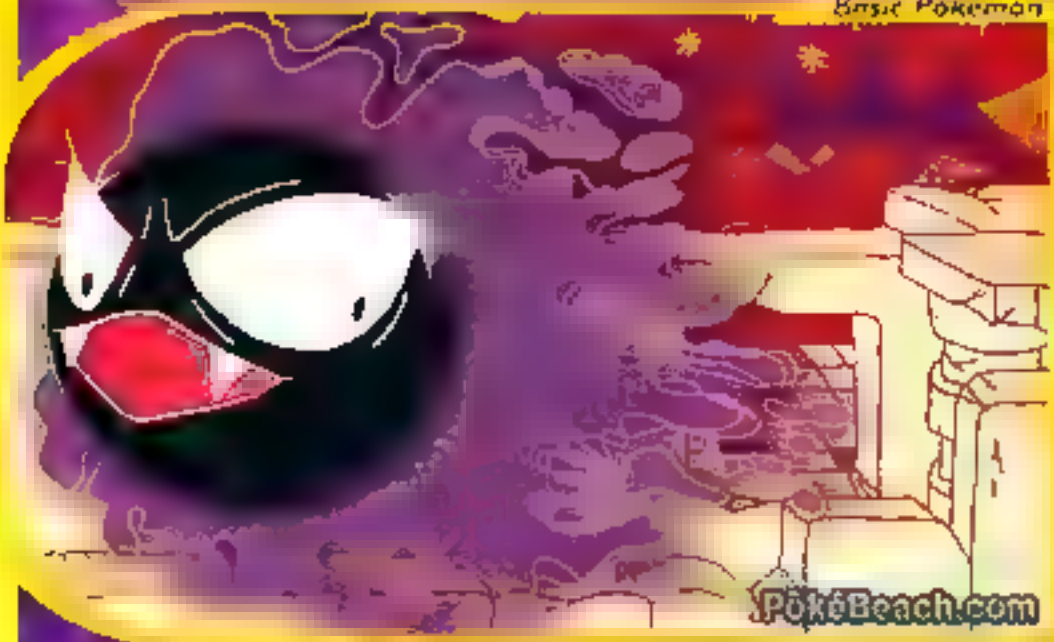
Illus. Kouki Saitou

Gastly

50 H

Basic Pokemon



D F 22 e

Haunt Put a damage counter on the Defending Pokémon

resistance

reat cost

100 Pokemon Numerals

Girafarig

60 HP

Basic Pokémon

Energy Patch Take a basic Energy attached to 1 of your Pokémon and attach it to another of your Pokémon.

Syncroblast If Girafarig and the Defending Pokémon don't have the same number of Energy cards attached to them, this attack's base damage is 10 instead of 40. — 40

Weakness — resistance — Retreat Cost

©2003 Pokémon / Nintendo

Gligar

60 HP

Basic Pokemon

D F 29

Irongrip 10

Sharp Stinger Flip a coin. If heads, the Defending Pokémon is now Poisoned. If tails, the Defending Pokémon is now Paralyzed. 10

weakness resistance retreat cost

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Illus. Shinkai Yoshida

STAGE 1

Evolves from Zubat

Put Golbat onto your Basic Pokémon

Golbat

70 HP

Stage 1 Pokemon

D E 03 4

Poison Sound Wave Flip a coin. If heads, the Defending Pokémon is now Confused. If tails, the Defending Pokémon is now Poisoned

Strength in Numbers This attack does 30 damage plus 10 more damage for each Zubat, Golbat, and Crobat on your Bench. 30+

weakness

resistance

retreat cost

© 2003 Pokemon Nintendo

Illus. Tomioka

STAGE 1

Evolves from Snubbull Put Granbull on the Basic Pokémon

Granbull

80 HP

Stage 1 Pokémon

Fling Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon, if any. *(Do the damage before switching the Pokemon.)* 20

Mega Punch 50

weakness resistance retreat cost

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Growlithe

50 HP

Basic Pokémon

PokéBeach.com

Flare 10

Double Kick Flip 2 coins. This attack does 20 damage times the number of heads. 20x

weakness resistance retreat cost

2003 Pokemon Nintendo

STAGE 1

Evolves from [illegible]

Haunter

HP [illegible]

Stage 1 Pokémon

D F 23 A

Confuse Ray [illegible] heads, the Defending Pokémon is now Confused. 10

Shadow Hand You may discard up to 2 cards from your hand. If you do, draw that many cards. 30

[illegible] resistance [illegible]

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Illus. Kyoshi [illegible]

Heracross

60 HP

Basic Pokémon

Slash 20

Angry Horn If there are 4 or more damage counters on Heracross, this attack's base damage is 50 instead of 30. 30

weakness resistance retreat cost

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Illus. Ken Sugimori

Hoothoot

40 HP

Basic Pokémon

D F 34 8

Hypnosis The Defending Pokémon is now Asleep.

Eerie Light Flip a coin. If heads, the Defending Pokemon is now Confused

weakness resistance retreat cost

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Illus. Hiroki Misono

Houndour

50 HP

Basic Pokemon

D F 3

Retaliate This attack does 10 damage times the number of damage counters on Houndour. 10x

Fireworks Flip a coin. If tails, discard a Fire Energy card attached to Houndour. 20

Weakness | Resistance | Retreat cost

©2003 Pokemon / Nintendo

Baby Pokémon counts as a Basic Pokémon

Igglybuff

30 HP

Baby Pokémon

PokeBeach.com

ID F 35 #

Evolves into Jigglypuff Put Jigglypuff on the Baby Pokemon

If your Active Pokemon is a Baby Pokemon and your opponent announces an attack, your opponent flips a coin (before doing anything else). If tails, your opponent's turn ends.

Energy Heal Choose 1 of your Pokémon with an Energy card attached to it. Remove 1 damage counter from that Pokémon.

weakness resistance retreat cost

© 2003 Pokémon Nintendo

Illus. Kelly Pekarovich

Jigglypuff

50 HP

Basic Pokémon

Nap Remove 1 damage counter from Jigglypuff.

Lullaby The Defending Pokémon is now Asleep. 10

weakness resistance retreat cost

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Illus. Atsuko Nishida

STAGE 1

Evolves from

Kadabra

Stage 1 Pokémon

Nightmare The Defending Pokémon is now Asleep. 10

Mind Shock Don't apply Weakness and Resistance 40

resistance

STAGE 1

Evolves from Weedle

Put Kakuna on the Basic Pokémon

Kakuna

70 HP

Stage 1 Pokemon

0 F 03

Poké-BODY **Exoskeleton**

All damage done by attacks to Kakuna is reduced by 10 *(after applying Weakness and Resistance).*

Poisonpowder The Defending Pokémon is now Poisoned.

weakness | resistance | retreat cost

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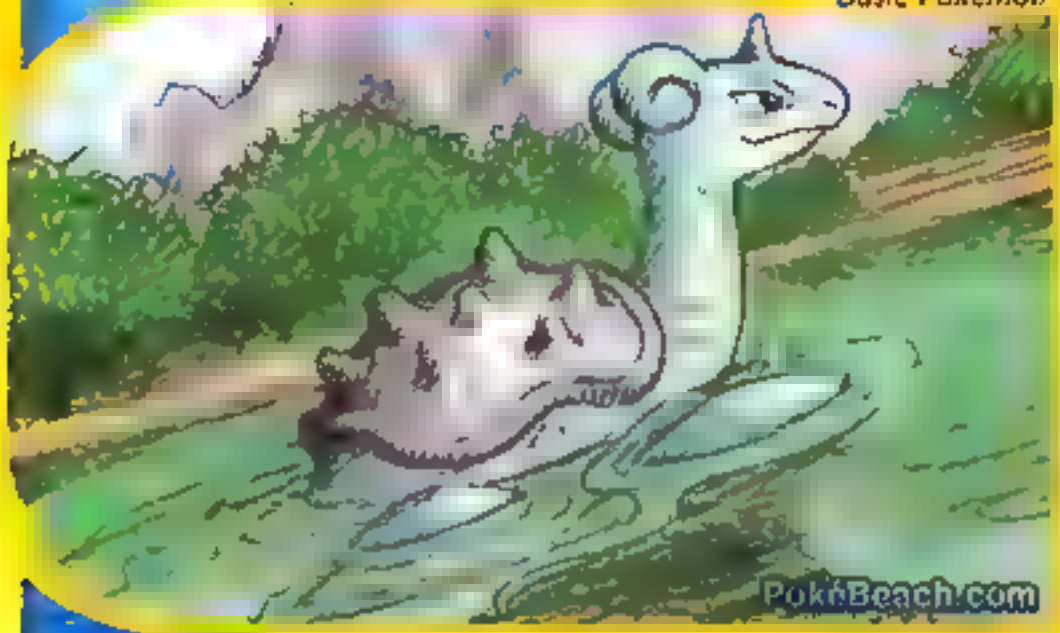
Illus. Hisanori

Lapras

60 HP

Basic Pokemon



Assist Search your deck for a Supporter card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Hypnoblast Flip a coin. If heads, the Defending Pokémon is now Asleep. 30

resistance

retreat cost

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Ledyba

40 HP

Basic Pokémon

D E 04

Teary Eyes During your opponent's next turn, any damage done to Ledyba by attacks is reduced by 20

Quick Turn Flip 2 coins. This attack does 10 damage times the number of heads. 10x

weakness resistance retreat cost

2003 Pokemon Nintendo Illus. Masakazu

Ledyba

50 HP

Basic Pokemon

Gnaw 10

Slam Flip 2 coins. This attack does 20 damage times the number of heads. 20x

weakness resistance retreat cost

©'200' Pokémon Nintendo Illus. YukiKo

Machop

50 HP

Basic Pokémon

D F 2 #

Smash Punch Flip a coin. If tails, this attack does nothing. 20

Fling Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon, if any. *(Do the damage before switching the Pokémon.)* 20

weakness resistance retreat cost

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Illus. Mitsuhiro Arita

Magikarp

30 HP

Basic Pokémon

PokéBeach.com

Signs of Evolution Flip a coin. If heads, search your deck for a card that evolves from Magikarp, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

Splash 10

weakness | resistance | retreat cost

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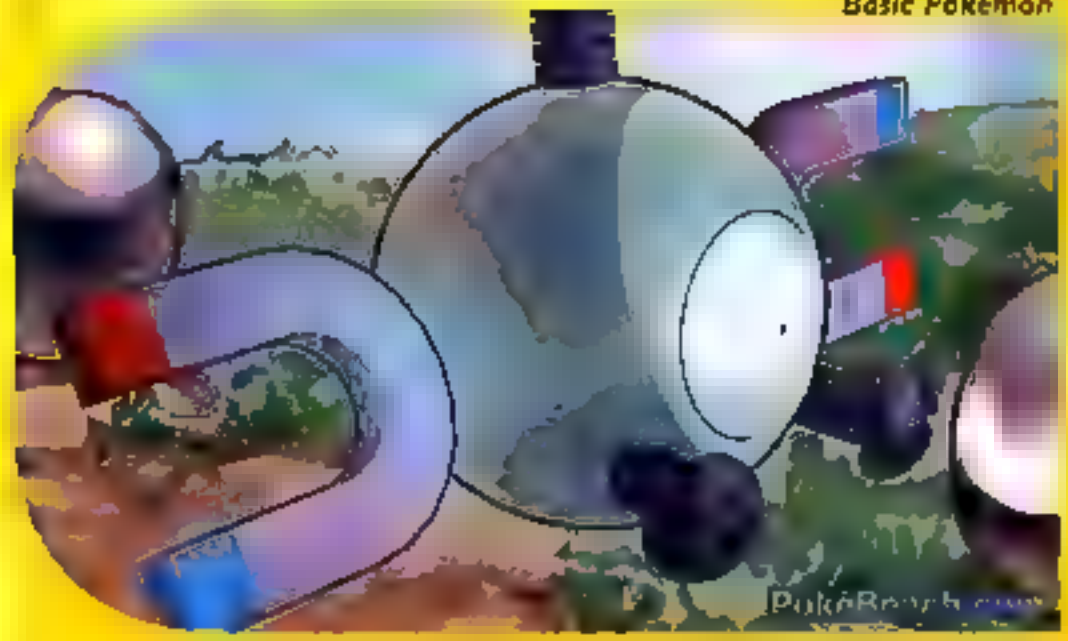
Magnemite

40 HP

Basic Pokémon



Thunder Wave Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

Magnetic Lines If the Defending Pokémon has any basic Energy cards attached to it, flip a coin. If heads, choose 1 of those Energy cards and move it to 1 of your opponent's Benched Pokémon. If your opponent has no Benched Pokémon, ignore this effect.

10

weakness | resistance | retreat cost

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Illus. Shin-ichi Yoshida

76/144

Mantine

60 HP

Basic Pokémon

Fin Smack Flip 2 coins
This attack does 10 damage times the number of heads 10x

Aqua Sonic Don't apply Resistance. 30

weakness | resistance | retreat cost

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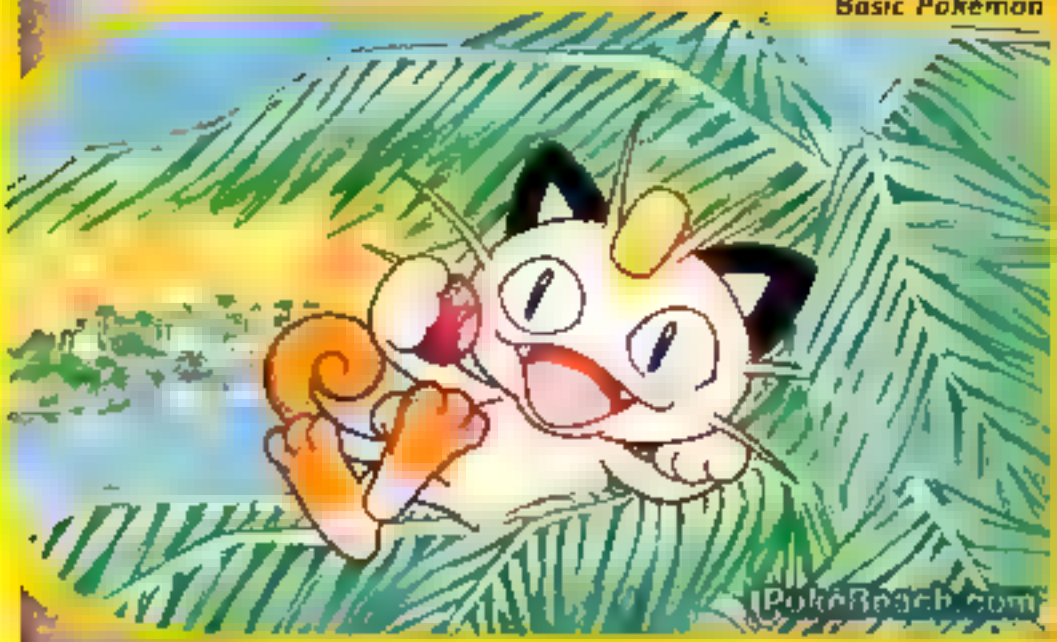
Illus. Sumiyoshi Kizuki

Meowth

40 HP

Basic Pokémon



10 E 29 *

Sudden Swipe Flip a coin. If heads, look at your opponent's hand. If he or she has any Energy cards there, choose 1 of them. Your opponent shuffles that card into his or her deck.

10

weakness resistance retreat cost

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Illus. Keiko Fukuyama

Murkrow

50 HP

Basic Pokémon

Evil Eye Choose 1 of your opponent's Pokémon. Put a damage counter on that Pokémon.

Blindside Choose 1 of your opponent's Pokémon that has a damage counter on it. This attack does 20 damage to that Pokémon. Don't apply Weakness and Resistance.

weakness | resistance | retreat cost

Illus. Tomokazu Komiya 79/144

Natu

20 HP

Basic Pokémon

Foresight Look at the top [illegible] of either player's deck and rearrange them as you like.

Removal Beam If the Defending Pokemon has any Energy cards attached to it, flip a coin. If heads, choose 1 of those Energy cards and discard it.

10

weakness resistance retreat cost

2003 Pokemon Nintendo Illus. [illegible]

Nidoran ♀

50 HP

Basic Pokémon

D 04 ★

Call for Family Search your deck for a Basic Pokémon card named Nidoran ♂ or Nidoran ♀ and put it onto your Bench. Shuffle your deck afterward. *(You can't use this attack if your Bench is full.)*

Scratch 10

weakness resistance retreat cost

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Nidoran♀

50 HP

Basic Pokémon

Poison Sting The Defending Pokémon is now Poisoned. 10

weakness resistance retreat cost

©2003 Pokémon Nintendo

STAGE 1

Evolves from Nidoran ♀ Put Nidorina on a Basic Pokémon

Nidorina

80 HP

Stage 1 Pokémon

Tackle 20

Poison Claws Flip a coin. If heads, the Defending Pokemon is now Poisoned. 30

weakness resistance retreat cost

©2003 Pokemon Nintendo

Illus. Mitsuhiro

Pikachu

50 HP

Basic Pokémon

Max Voltage Discard a [L] Energy cards attached to Pikachu. This attack does 20 damage plus 10 more damage for each Energy card discarded in this way

20+

weakness | resistance | retreat cost

© 2003 Pokémon Nintendo

Illus. Yuka Morii

84/144

Pineco

40 HP

Basic Pokémon

D E 07 #

Surprise Attack Flip a coin. If tails, this attack does nothing. 20

weakness | resistance | retreat cost

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Pineco

50 HP

Basic Pokémon

Double-edge Pineco does 10 damage to itself. 30

weakness | resistance | retreat cost

©2003 Pokémon Nintendo

Poliwag

40 HP

Basic Pokemon

D E X #

Sleep Bubble The Defending Pokémon is now Asleep. 10

Doubleslap Flip 2 coins. This attack does 20 damage times the number of heads 20×

weakness resistance retreat cost

©2003 Pokemon Nintendo Illus. Mitsuhiro Arita

STAGE 1

Evolves from Poliwag

Poliwhirl

70 HP

Stage 1 Pokemon

Twiddle Flip a coin. If heads, the Defending Pokemon is now Confused. If tails, the Defending Pokémon is now Asleep.

Double Kick Flip 2 coins. This attack does 30 damage times the number of heads. 30×

resistance

retreat cost

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Illus. Hiroki Nakamura

STAGE 1

Evolves from Rattata

Put Raticate on the Basic Pokémon

Raticate

70 HP

Stage 1 Pokémon

D E 38 #

Scratch 20

Continuous Bite Flip 3 coins. If you get 1 heads, this attack does 10 damage plus 10 more damage. If you get 2 heads, this attack does 10 damage plus 30 more damage. If you get 3 heads, this attack does 10 damage plus 60 more damage. 10+

weakness | resistance | retreat cost

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Rattata

30 HP

Basic Pokémon

10 E 27 #

Call for Friends Search your deck for a Baby Pokémon or Basic Pokémon card and put it onto your Bench. Shuffle your deck afterward. *(You can't use this attack if your Bench is full.)*

Body Slam Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 10

weakness resistance retreat cost

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Illus. Masako Yamashita

Rhyhorn

60 HP

Basic Pokemon

0 E 25 0

Horn Attack 10

Retaliate This attack does 10 damage times the number of damage counters on Rhyhorn. 10x

weakness | resistance | retreat cost

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Illus. Hiroe Nakamura

Sandshrew

40 HP

Basic Pokemon

10 E 23 *

Double Scratch Flip 2 coins. This attack does 10 damage times the number of heads. 10x

Dig Under Choose of your opponent's Pokémon. This attack does 10 damage to that Pokémon. Don't apply Weakness and Resistance. *(Any other effects that would happen after applying Weakness and Resistance still happen.)*

weakness resistance retreat cost

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Illus. Naoyo Kimura

STAGE 1

Evolves from Sandshrew

Sandslash

70 HP

Stage 1 Pokémon

D E 24 #

Sand Trap If your opponent has any Benched Pokémon, choose up to 2 of them. This attack does 10 damage to each of them. *(Don't apply Weakness and Resistance for Benched Pokemon.)*

10

Poison Needle Rush Flip 3 coins. This attack does 20 damage times the number of heads. If you get at least 1 heads, the Defending Pokemon is now Poisoned.

20x

weakness | resistance | retreat cost

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Seel

50 HP

Basic Pokémon

Cold Breath Flip a coin. If heads, the Defending Pokémon is now Asleep. 10

weakness | resistance | retreat cost

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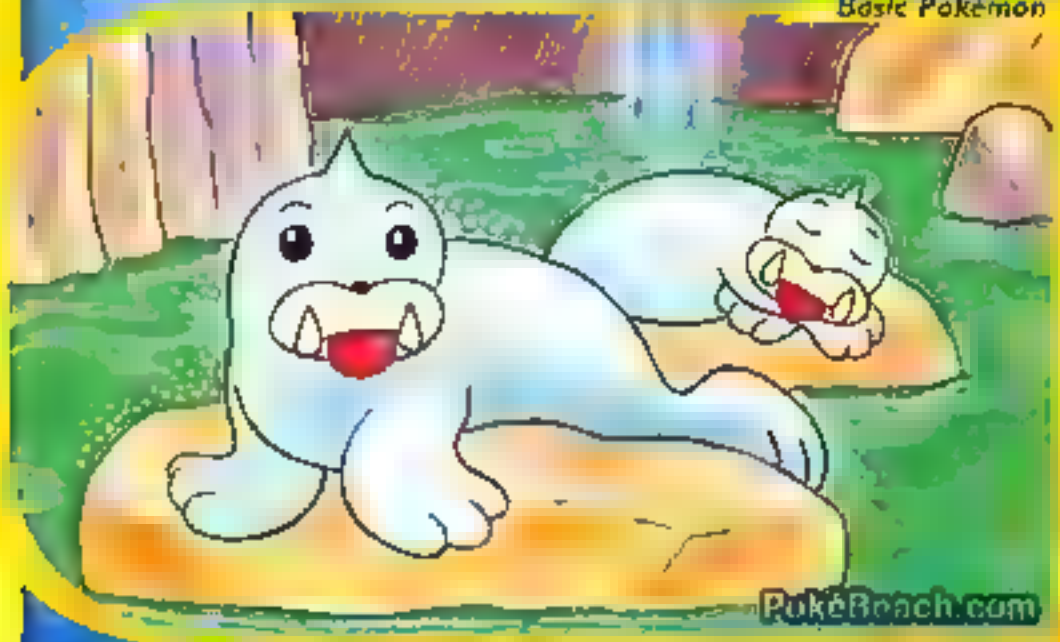
Seel

50 HP

Basic Pokémon



Double Headbutt Flip
2 coins. This attack does 10 damage times the number of heads. 10x

Ice Beam Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 10

weakness resistance retreat cost

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Illus. Yuuji Kaba

95

Shuckle

30 HP

Basic Pokémon

D E 0 e

Poké BODY — **Vase Body**

All damage done by attacks to Shuckle is reduced by 20 *(after applying Weakness and Resistance)*.

Poisonous Saliva The Defending Pokémon is now Poisoned. 10

weakness | resistance | retreat cost

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Skarmory

60 HP

Basic Pokémon

Double Peck Flip 2 coins. This attack does 10 damage times the number of heads — 10x

Spinning Head Flip a coin. If heads, switch Skarmory with 1 of your Benched Pokemon. — 30

Resistance

Retreat cost

Slugma

50 HP

Basic Pokemon

Tackle 10

Scorching Lava Discard a Fire Energy card attached to Slugma in order to use this attack. The Defending Pokémon is now Burned.

weakness resistance retreat cost

©2003 Pokémon / Nintendo

Slugma

50 HP

Basic Pokémon

Singe The Defending Pokémon is now Burned. 10

weakness resistance retreat cost

©2001 Pokémon Nintendo

Snorlax

80 HP ★

Basic Pokémon

Poké-Power — Lolling About

Once during your turn (before your attack), if Snorlax is your Active Pokémon, you may remove 1 damage counter from Snorlax. Snorlax is now Asleep. This power can't be used if Snorlax is affected by a Special Condition.

Continuous Tumble — 30×

★ ★ ★

Flip a coin until you get tails. This attack does 30 damage times the number of heads.

weakness | resistance | retreat cost ★ ★ ★

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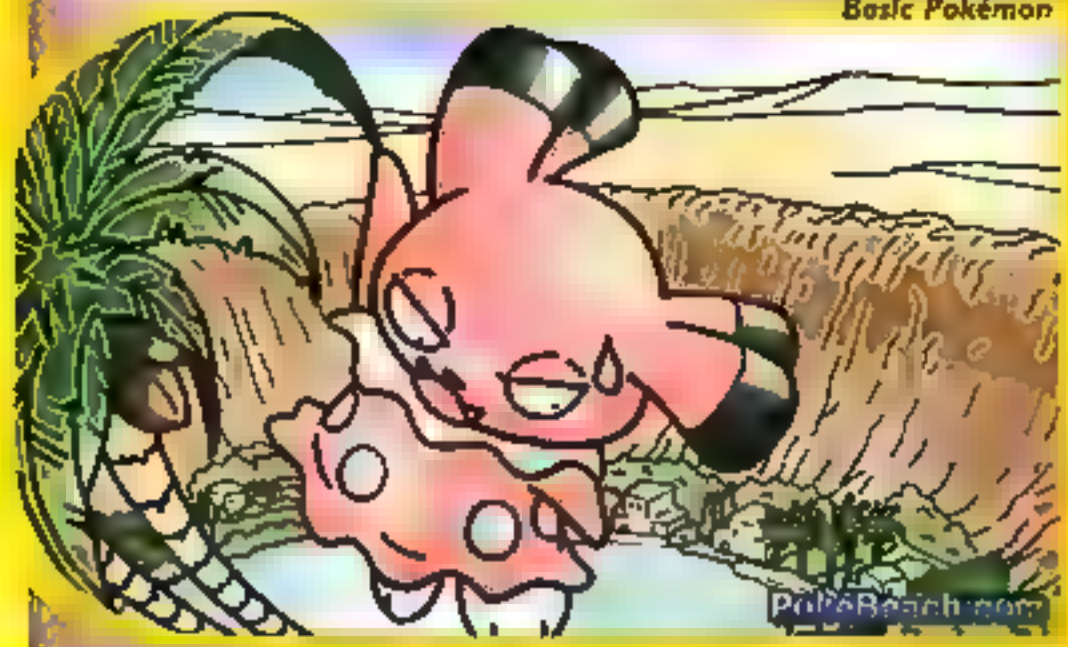
Illus. Naoyo Kimura

Snubbull

50 HP

Basic Pokémon



Scary Face Flip a coin. If heads, until the end of your opponent's next turn the Defending Pokémon can't attack or retreat.

Bite 20

weakness | resistance | retreat cost

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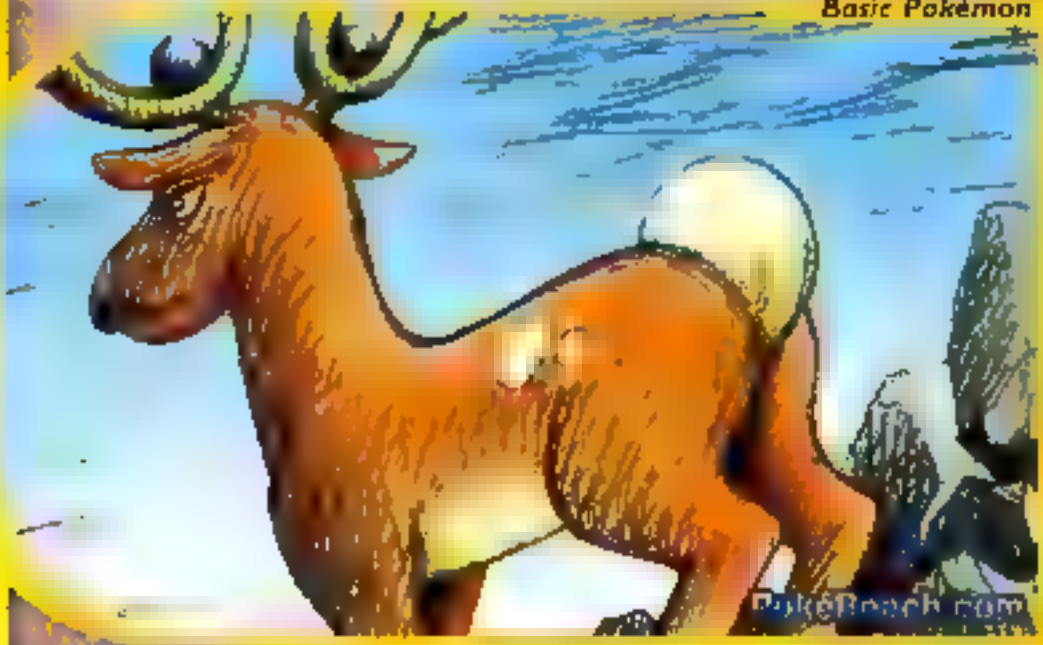
Stantler

60 HP

Basic Pokémon



0 F 36 #

Threaten Flip a coin. If heads, look at your opponent's hand. If he or she has any Trainer cards there, choose 1 of them. Your opponent shuffles that card into his or her deck.

Antler Swipe Flip a coin. If heads, this attack does 20 damage to the Defending Pokémon (don't apply Weakness or Resistance). If tails and your opponent has any Benched Pokémon, choose 1 of them and this attack does 20 damage to it. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

weakness | resistance | retreat cost

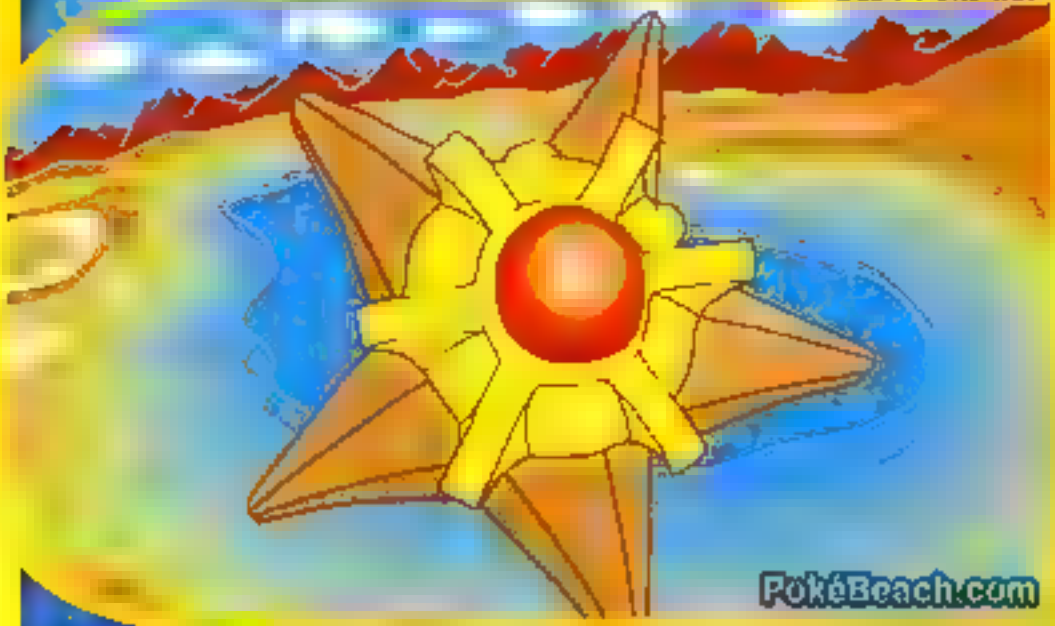
©2001 Pokémon Nintendo

Illus. Aya Kusube

Staryu

40 HP

Basic Pokémon



PokéBeach.com

D E S #

Energy Healing Remove 2 damage counters from Staryu for each Energy attached to it. If it has fewer damage counters than that, remove all of them.

Doubleslap Flip 2 coins. This attack does 10 damage times the number of heads. 10×

weakness | resistance | retreat cost

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Illus. Kyoko Umemoto

100

Staryu

50 HP

Basic Pokémon

Slap 10

Confuse Ray Flip a coin. If heads, the Defending Pokémon is now Confused. 10

weakness resistance retreat cost

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Illus. Keiko Fukuyama

STAGE 1

Evolves from Sunkern Put Sunflora on a Basic Pokemon

Sunflora

70 HP

Stage 1 Pokemon

Energy Plant Search your deck for a basic Energy card and attach it to 1 of your Pokémon. Shuffle your deck afterward

Trip Over Flip a coin. If heads, this attack does 30 damage plus 30 more damage. 30+

weakness resistance retreat cost

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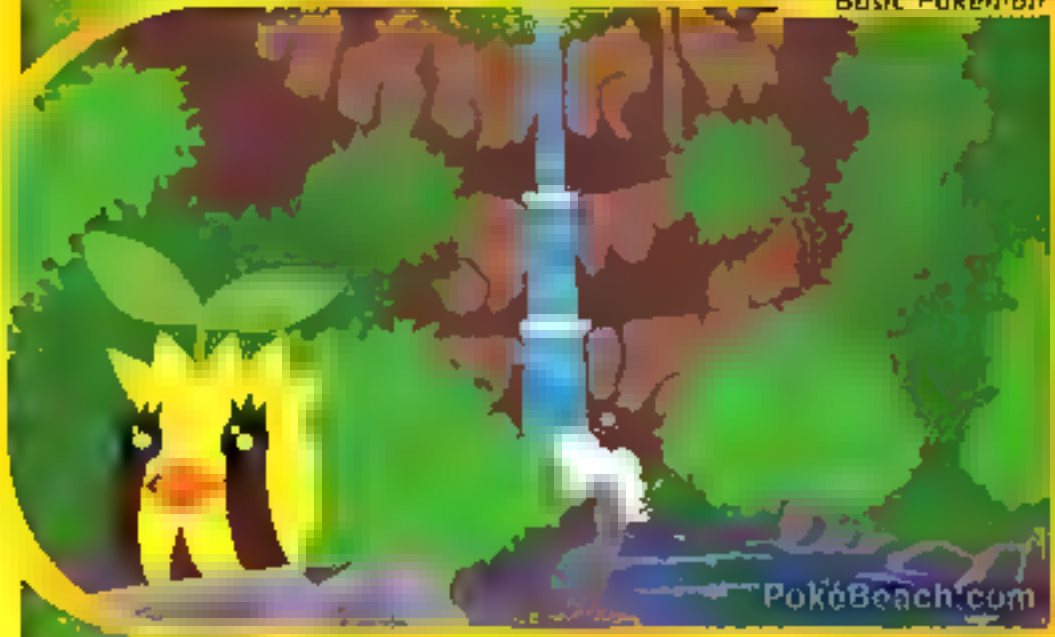
Illus. Mitsuhiro

Sunkern

40 HP

Basic Pokémon



D F 69 #

Rollout 10

Blot If there are any damage counters on Sunkern, remove 1 of them. 10

weakness resistance retreat cost

©2003 Pokémon Nintendo

Illus. Toshinao

Swinub

50 HP

Basic Pokemon

Ram 10

Freezing Breath Flip a coin. If heads, the Defending Pokemon is now Paralyzed. If tails, the Defending Pokémon is now Asleep.

weakness | resistance | retreat cost

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Illus. Yuka Mochi

Swinub

50 HP

Basic Pokemon

0 F 30 W

Mud Slap 10

Overrun If your opponent has any Benched Pokemon, flip a coin. If heads, choose 1 of them and this attack does 10 damage to it. *(Don't apply Weakness and Resistance for Benched Pokémon.)* 10

weakness resistance retreat cost

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Illus. Toshinao Aoki

Teddiursa

40 HP

Basic Pokémon

Surprise Attack Flip a coin. If tails, this attack does nothing. — 20

Rage This attack does 10 damage plus 10 more damage for each damage counter on Teddiursa. — 10+

weakness | resistance | retreat cost

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Illus. Kagemaru Himeno

STAGE 1

Evolves from Teddiursa Put Ursaring on the Basic Pokémon

Ursaring

80 HP

Stage 1 Pokémon

Bear Hug The Defending Pokémon can't retreat during your opponent's next turn. 30

Rend If the Defending Pokémon already has any damage counters on it, this attack does 40 damage plus 20 more damage. If not, this attack does 40 damage. 40+

weakness resistance retreat cost

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Illus. Mitsuhiro Arita

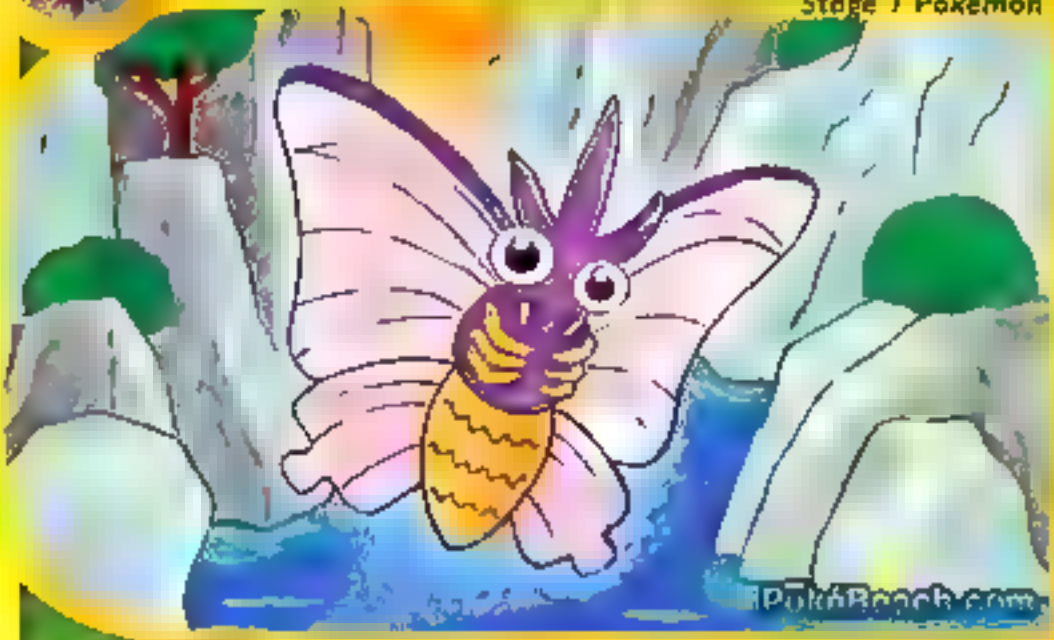
STAGE 1

Evolves from Venonat. Put Venomoth on a Basic Pokémon.

Venomoth

70 HP

Stage 1 Pokémon



ID F 08 a

Healing Dust Flip 2 coins. For each heads, remove damage counter from each of your Pokémon. If a Pokémon has fewer damage counters than the number of heads, remove all of them.

Miracle Powder Flip a coin. If heads, choose a Special Condition (*Asleep, Burned, Confused, Paralyzed, or Poisoned*). The Defending Pokémon is now affected by that Special Condition.

30

weakness resistance retreat cost

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Illus. Yuki

Venonat

50 HP

Basic Pokémon

D F 07 4

Double Spin Flip 2 coins. This attack does 10 damage times the number of heads. 10x

Supersonic Flip a coin. If heads, the Defending Pokémon is now Confused 10

weakness resistance retreat cost

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Illus. Tomoko

Voltorb

50 HP

Basic Pokémon

Magnetic Pull If your opponent has any Benched Pokémon, choose 1 of them and switch it with the Defending Pokémon.

Spin Tackle Voltorb does 10 damage to itself. 30

weakness resistance retreat cost

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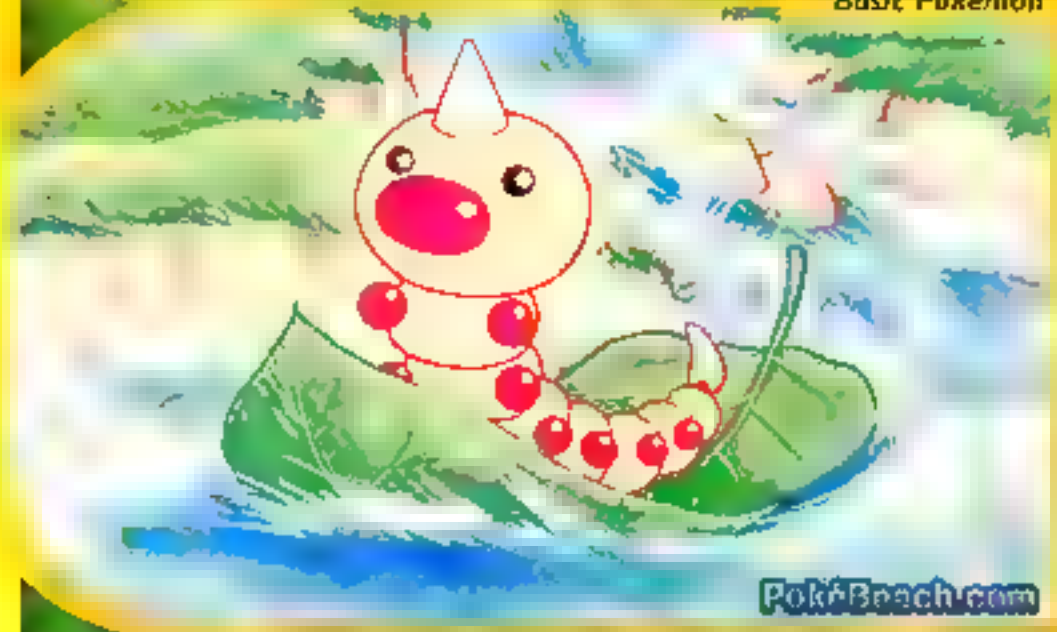
Illus. Sumiyoshi Kizuki

113/144

Weedle

40 HP

Basic Pokémon



D F 01 4

Fury Attack Flip 3 coins. This attack does 10 damage times the number of heads

10x

weakness | resistance | retreat cost

© 2003 Pokemon Nintendo

Weedle

50 HP

Basic Pokémon

0 / 02

Entangling Thread Flip a coin. If heads, the Defending Pokémon is now Paralyzed

Poison Horn Flip a coin. If heads, the Defending Pokémon is now Poisoned.

weakness resistance retreat cost

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Illus. Sumiyo

Yanma

60 HP

Basic Pokémon

PokéBeach.com

ID E 06 P

Agility Flip a coin. If heads, during your opponent's next turn, prevent all effects of attacks, including damage, done to Yanma. 10

Triple Smash Flip 3 coins. This attack does 20 damage plus 10 more damage for each heads. 20+

weakness resistance retreat cost

©2003 Pokémon Nintendo

Illus. Mitsuhiro Arita

Zubat

40 HP

Basic Pokemon

D F O

Sound Waves Flip a coin. If heads, the Defending Pokémon is now Confused.

Flitter Choose 1 of your opponent's Pokemon. This attack does 10 damage to that Pokémon. Don't apply Weakness and Resistance. *(Any other effects that would happen after applying Weakness and Resistance still happen.)*

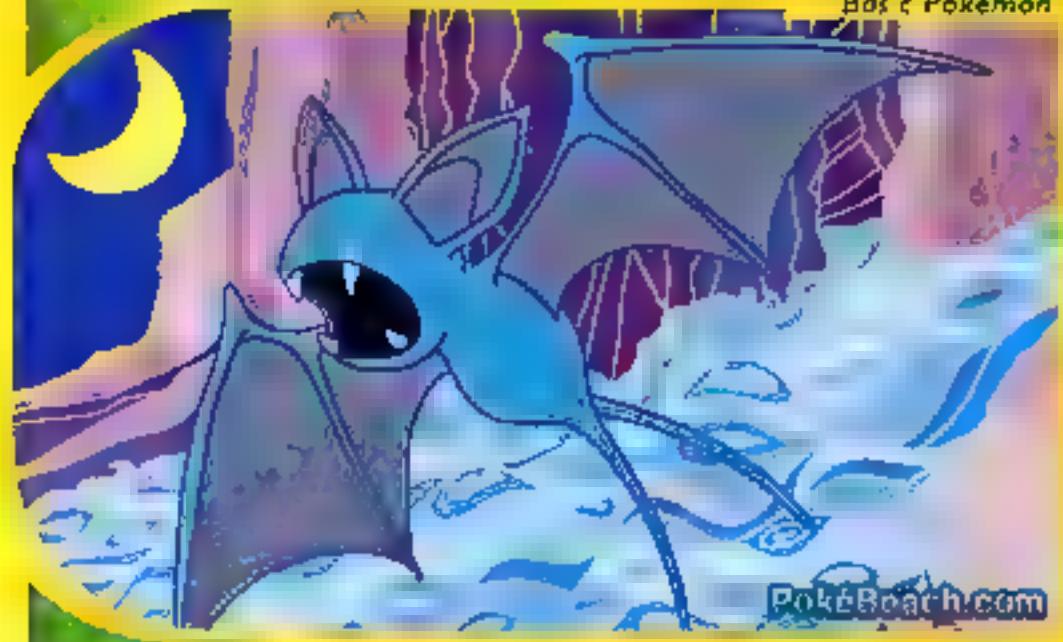
weakness | resistance | retreat cost

©2003 Pokemon Nintendo

Zubat

50 HP

Basic Pokemon



Wing Attack 10

Poison Spray The Defending Pokémon is now Poisoned. 10

weakness resistance retreat cost

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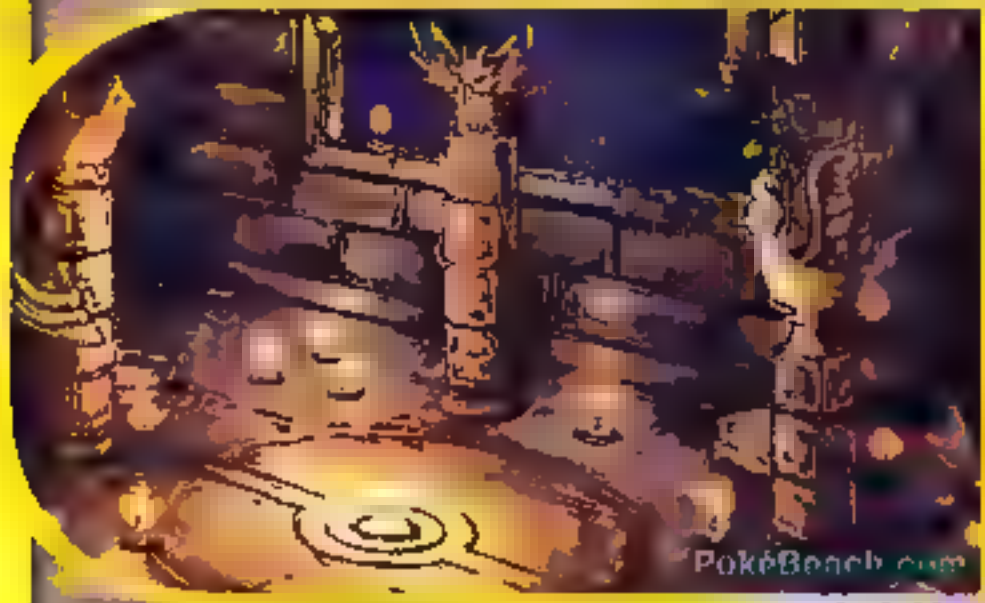
TRAINER

Stadium Card

Ancient Ruins



D F 52

This card stays in play when you play it. Discard this card if another Stadium card comes into play.

Once during each player's turn *(before he or she attacks)*, if he or she has not played a Supporter card, that player may reveal his or her hand to his or her opponent. If that player reveals his or her hand and there is no Supporter card there, that player draws a card.

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Illus. Midori Harada

TRAINER

Supporter

Relic Hunter

You can play only 1 Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your deck for up to 2 Supporter and/or Stadium cards, show them to your opponent, and put them into your hand. Shuffle your deck afterward.

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TRAINER

Supporter

Apricorn Maker

You can play only 1 Supporter card each turn
When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Search your deck for up to 2 Trainer cards with Ball in their names, show them to your opponent, and put them into your hand. Shuffle your deck afterward.

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TRAINER

Pokémon Tool

Crystal Shard

D E 49

Attach Crystal Shard to 1 of your Pokémon that doesn't already have a Pokémon Tool attached to it. If that Pokémon is Knocked Out, discard this card.

As long as this card is attached to a Pokémon, that Pokémon's type (color) is ✶. If that Pokémon attacks, discard this card at the end of the turn.

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TRAINER

Supporter

Desert Shaman

D E 46 #

You can play only 1 Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Shuffle your hand into your deck and draw up to 4 cards. Your opponent does the same.

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TRAINER

Fast Ball

Reveal cards from your deck until you reveal an Evolution card. Show that card to your opponent and put it into your hand. Shuffle the other revealed cards into your deck. (If you don't reveal an Evolution card, shuffle all the revealed cards back into your deck.)

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TRAINER

Supporter

Fisherman

You can play only 1 Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Choose 4 basic Energy cards from your discard pile (if there are fewer basic Energy cards than choose, take all of them), show them to your opponent, and put them into your hand.

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TRAINER

Friend Ball

Choose 1 of your opponent's Pokémon. Search your deck for a Baby Pokémon, Basic Pokémon, or Evolution card of the same type (color), show it to your opponent, and put it into your hand. Shuffle your deck afterward.

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TRAINER

Hyper Potion

Choose 1 of your Pokémon. Discard 1 or 2 basic Energy cards attached to that Pokémon. If you discarded 1 Energy card, remove up to 3 damage counters from that Pokémon. If you discarded 2 Energy cards, remove up to 5 damage counters from that Pokémon.

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TRAINER

Lure Ball

Flip 3 coins. For each heads, choose an Evolution card from your discard pile, show it to your opponent, and put it into your hand.

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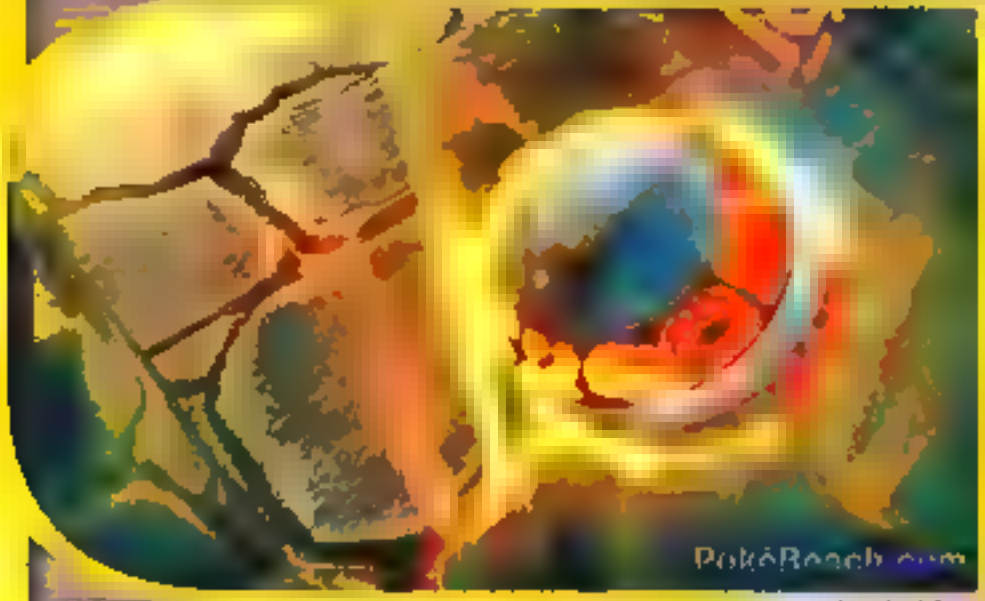
TRAINER

Technical Machine

Miracle Sphere α



ID F 49 A

Attach this card to 1 of your Evolved Fire, Lightning, or Fighting Pokémon in play. That Pokémon may use this card's attack instead of its own. At the end of your turn, discard Miracle Sphere α.

Fire Force If the Pokémon using this attack has Fire and Lightning basic Energy cards attached to it, the Defending Pokémon is now Confused. If the Pokémon using this attack has Fire and Fighting basic Energy cards attached to it, this attack does 30 damage plus 0 more damage and removes 3 damage counters from the Pokémon that Miracle Sphere α is attached to. 30+

© 2003 Pokémon Nintendo

TRAINER

Technical Machine

Miracle Sphere β

Attach this card to 1 of your Evolved , , or Pokémon in play. That Pokémon may use this card's attack instead of its own. At the end of your turn, discard Miracle Sphere β.

Freezing Force If the Pokémon using this attack has and basic Energy cards attached to it, this attack does 30 damage plus 10 more damage and the Defending Pokémon is now Burned. If the Pokémon using this attack has and basic Energy cards attached to it, choose an Energy card attached to the Defending Pokémon, if any, and your opponent shuffles that card into his or her deck.

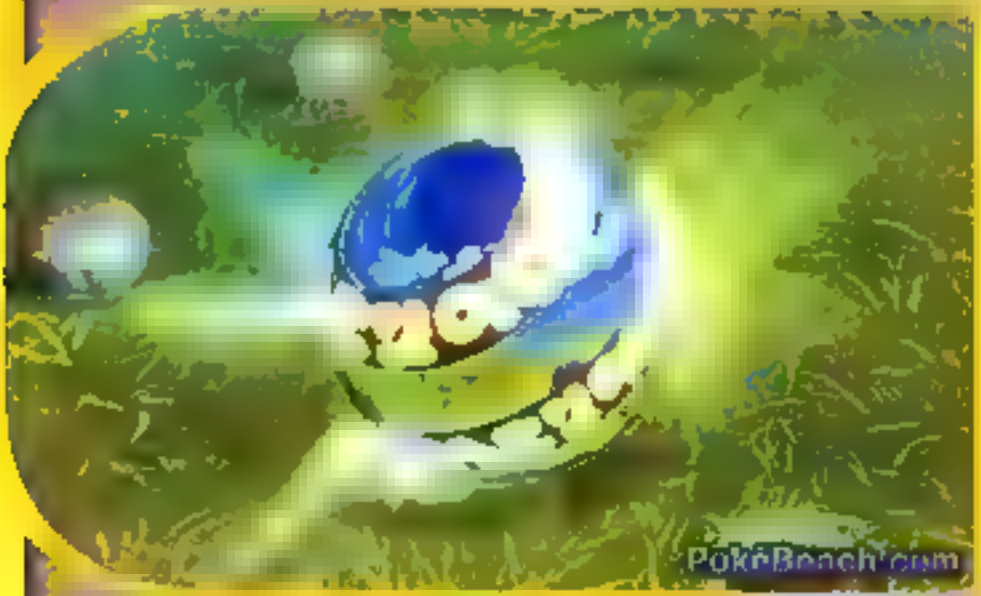
30+

© 2003 Pokémon Nintendo

TRAINER

Technical Machine

Miracle Sphere γ



Attach this card to 1 of your Evolved , , or Pokémon in play. That Pokémon may use this card's attack instead of its own. At the end of your turn, discard Miracle Sphere γ.

Thunder Force If the Pokémon using this attack has and basic Energy cards attached to it, the Defending Pokémon is now Asleep and Poisoned. If the Pokémon using this attack has and basic Energy cards attached to it, this attack does 30 damage plus 10 more damage and lets you put 1 damage counter on each of your opponent's Benched Pokémon.

30+

© 2003 Pokémon Nintendo

TRAINER

Stadium Card

Mirage Stadium

This card stays in play when you play it. Discard this card if another Stadium card comes into play.

Whenever a player tries to retreat a Pokémon during his or her turn, that player flips a coin. If heads, that player retreats that Pokémon (and discards Energy normally). If tails, that Pokémon can't retreat this turn (the player doesn't discard any Energy).

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Illus. Midori Harada

TRAINER

Technical Machine

Mystery Plate α

Attach this card to 1 of your Pokémon in play. That Pokémon may use this card's attack instead of its own. At the end of your turn, discard Mystery Plate α.

Desert Burn If your opponent has 5 or more Prizes, search your deck for a Trainer card, show it to your opponent, and put it into your hand. If your opponent has only 1 Prize, the Defending Pokémon is now Burned, Paralyzed, and Poisoned.

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TRAINER

Technical Machine

Mystery Plate β

Attach this card to 1 of your Pokémon in play. That Pokémon may use this card's attack instead of its own. At the end of your turn, discard Mystery Plate β.

Stone Crush If your opponent has 5 or more Prizes, draw 3 cards. If your opponent has only 1 Prize, choose 2 Energy cards attached to the Defending Pokémon (1 if it has only 1). Your opponent shuffles those cards into his or her deck.

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TRAINER

Technical Machine

Mystery Plate γ

Attach this card to 1 of your Pokémon in play. That Pokémon may use this card's attack instead of its own. At the end of your turn, discard Mystery Plate γ.

Retro Cave If your opponent has 5 or more Prizes, shuffle your hand into your deck and then draw 6 cards. If your opponent has exactly 2 Prizes, choose 1 of your opponent's Evolved Pokémon. Your opponent puts the top card on that Evolved Pokémon on the bottom of his or her deck. (This counts as devolving that Pokémon.)

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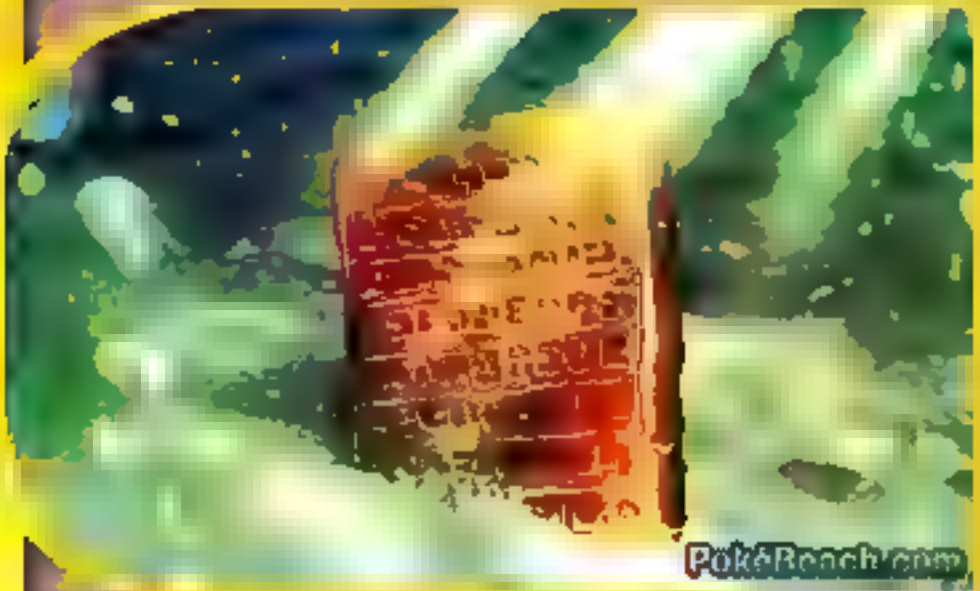
TRAINER

Technical Machine

Mystery Plate δ



Attach this card to 1 of your Pokémon in play. That Pokémon may use this card's attack instead of its own. At the end of your turn, discard Mystery Plate δ.

Healing Oasis If your opponent has 5 or more Prizes, search your deck for up to 3 basic Energy cards, show them to your opponent, and put them into your hand. Shuffle your deck afterward. If your opponent has exactly 2 Prizes, remove all damage counters from 1 of your Pokémon.

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TRAINER

Stadium Card

Mystery Zone

This card stays in play when you play it. Discard this card if another Stadium card comes into play.

Once during each player's turn *(before he or she attacks)*, if that player has an Evolution card in his or her hand, he or she may search his or her deck for a basic Energy card, show it to his or her opponent, and put it into his or her hand. Then that player chooses an Evolution card from his or her hand, shows it to his or her opponent, and puts it into his or her deck. That player shuffles his or her deck afterward.

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TRAINER

Supporter

Oracle

You can play only 1 Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Choose 2 cards from your deck and shuffle the rest of your deck. Put the chosen cards on top of your deck in any order.

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TRAINER

Pokémon Tool

Star Piece

Attach Star Piece to 1 of your Pokémon that doesn't already have a Pokémon Tool attached to it. If that Pokémon is Knocked Out, discard this card.

At any time between turns, if the Pokémon this card is attached to is Benched and has 2 or more damage counters on it, search your deck for an Evolution card that Pokémon evolves into and put it on top of that Pokémon. (This counts as evolving that Pokémon.) Shuffle your deck afterward. Then, discard Star Piece.

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TRAINER

Supporter

Underground Expedition

You can play only 1 Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Look at the bottom 4 cards of your deck. Put 2 of those cards into your hand, and then return the remaining cards to the bottom of your deck in any order.

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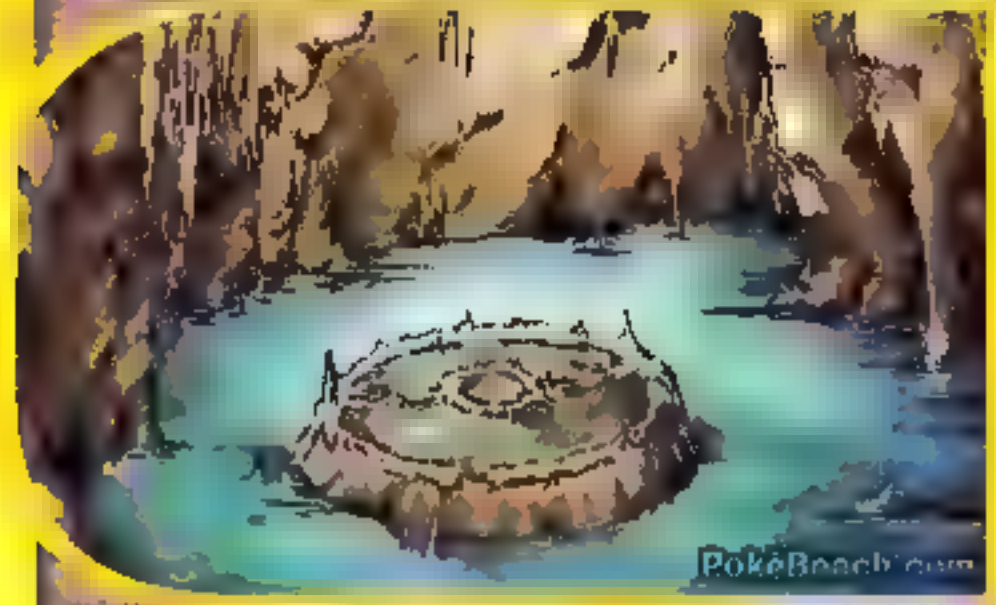
TRAINER

Stadium Card

Underground Lake



D E 55

This card stays in play when you play it. Discard this card if another Stadium card comes into play.

Once during each player's turn, that player may put an Omanyte or a Kabuto card from his or her discard pile onto his or her Bench. (Cards put on the Bench this way are considered Basic Pokémon.)

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ENERGY

Bounce Energy Special Energy card

ID: P-SS-#

This card provides ✪ ✪ Energy. You can attach this card to your Pokémon that has basic Energy cards attached to it.

When you play this card from your hand and attach it to 1 of your Pokémon, return a basic Energy card attached to that Pokémon to your hand.

Illus. Shin-ichi Yoshikawa 142/144 ◆

ENERGY

Cyclone Energy Special Energy card

This card provides ★ Energy.
When you play this card from your hand and attach it to your Active Pokémon, your opponent switches his or her Active Pokémon with 1 of his or her Benched Pokémon.

Illus. Shin-ichi Yoshikawa 143/146

ENERGY

Retro Energy Special Energy Card

This card provides ★ Energy.
When you play this card from your hand and attach it to 1 of your Evolved Pokémon, you may remove up to 2 damage counters from that Pokémon and discard the top card from it. (This counts as devolving it.)

Illus. Shin-ichi Yoshikawa 144/144

Celebi

60 HP

Basic Pokemon

Timetravel Pokémon. Length: 2'0" Weight: 11 lbs. 0 F Y S

Poké-BODY **Crystal Type**

Whenever you attach a , , or basic Energy card from your hand to Celebi, Celebi's type (color) becomes the same as that type of Energy until the end of the turn.

Empathic Healing Remove 2 damage counters from Celebi and each Pokémon that's the same type (color) as Celebi.

Mind Bend Flip a coin. If heads, the Defending Pokémon is now Confused. 20

weakness resistance retreat cost

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STAGE 2

Evolves from Charmeleon

Put Charizard on the Stage 1 card

Charizard

110 HP

Stage 2 Pokémon

Flame Pokemon. Length: 5' 7", Weight: 200 lbs. HP 73

Poké-BODY **Crystal Type**

Whenever you attach a Fire, Lightning, or Fighting basic Energy card from your hand to Charizard, Charizard's type (color) becomes the same as that type of Energy until the end of the turn.

Fireblast Discard an Energy card attached to Charizard. 40

Dragon Tail Flip 2 coins. This attack does 50 damage times the number of heads. 50x

weakness | resistance | retreat cost

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STAGE 2

Evolves from Golbat

Put Crobat on the Stage 1 card

Crobat

80 HP ★

Stage 2 Pokémon

Bat Pokemon Length 5' 7" Weight 165 lbs. D F 74

Poké-BODY **Crystal Type**

Whenever you attach a ●, ●, or ● basic Energy card from your hand to Crobat, Crobat's type (color) becomes the same as that type of Energy until the end of the turn.

Poison Flame Flip a coin. If heads, the Defending Pokémon is now Burned and Poisoned. 20

Squared Attack Flip 4 coins. This attack does 20 damage times the number of heads. 20x

weakness resistance retreat cost

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Attacks

STAGE 2 Evolves from Graveler Put Golem on the Stage 1 card

Golem 100 HP

Stage 2 Pokemon

Megaton Pokémon Length: 4'7" Weight: 662 lbs ID E 73

Poké-BODY **Crystal Type**

Whenever you attach a , , or basic Energy card from your hand to Golem, Golem's type (color) becomes the same as that type of Energy until the end of the turn.

Rock Throw 30

Earth Bomb Golem does 20 damage to itself. This attack also does 10 damage to each Benched Pokémon (yours and your opponent's). (Don't apply Weakness and Resistance for Benched Pokémon.) 50

Weakness resistance retreat cost

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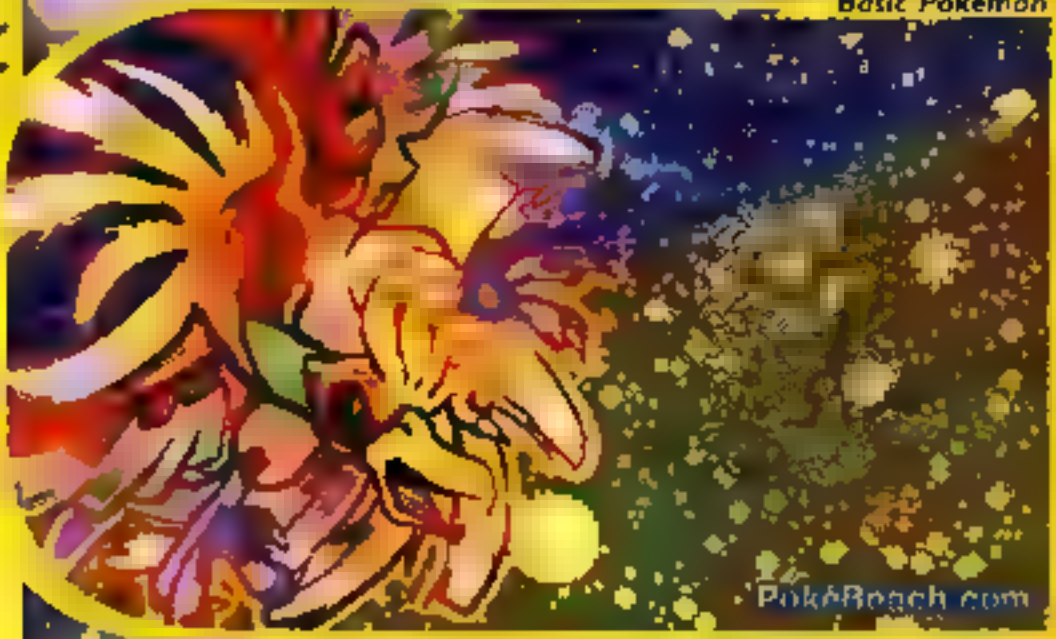
Ho-oh

80 HP

Basic Pokémon



Rainbow Pokémon. Length: 12' 6" Weight: 439 lbs. LV. X

Poké-BODY **Crystal Type**

Whenever you attach a Fire, Water or Lightning basic Energy card from your hand to Ho-oh, Ho-oh's type (color) becomes the same as that type of Energy until the end of the turn.

Holy Flame 20

Scalding Steam Discard an Energy card attached to Ho-oh and flip a coin. If heads, the Defending Pokémon is now Burned. 40

weakness resistance retreat cost

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STAGE 2

Evolves from Kabuto

Put Kabutops on the Stage 1 card

Kabutops

90 HP

Stage 2 Pokemon

Shellfish Pokémon. Length: 4' 3", Weight: 89 lbs. 10 E 74

Poké-BODY **Crystal Type**

Whenever you attach a , , or basic Energy card from your hand to Kabutops, Kabutops's type (color) becomes the same as that type of Energy until the end of the turn.

Draining Cut Remove a damage counter from Kabutops. 20

Triple Cutter Flip 3 coins. This attack does 30 damage times the number of heads. 30x

weakness resistance retreat cost

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STAGE 2

Alakazam

Stage 2 Pokemon

Poké POWER

Jump

during your turn (before your attack), you may move an Energy card from one of your Pokémon to another of your Pokémon. This power can't be used if Alakazam is affected by a Special Condition.

Psychic This attack does 30 damage plus 10 more damage for each Energy card attached to the Defending Pokémon. **30+**

resistance

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STAGE 1

Evolves from [illegible]

Arcanine

60 HP

Stage 1 Pokémon

Legendary Pokemon Length 6' 3" Weight 342 lbs. ID F 59

Poké-POWER **Energy Recharge**

[illegible] you play Arcanine from your hand to evolve your Active [illegible]mon, you may flip 3 coins. For each heads, choose a basic [illegible] card from your discard pile and attach it to Arcanine.

Shake Your opponent switches the Defending Pokémon with [illegible] of his or her Benched Pokémon, if any. 10

White Flames Discard all Fire Energy cards attached to Arcanine. 70

resistance [illegible]

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Articuno

80 HP

Basic Pokémon

Freeze Pokemon. Length: 5' 7". Weight: 22 lbs. ID: F 6 J

Poké-BODY **Water Immunity**

You can't attach Energy cards from your hand to Articuno.

Freeze Solid If there are any Energy cards in your discard pile, flip a coin. If heads, attach 1 of them to Articuno. 10

Ice Cyclone Flip a coin. If heads, this attack does 10 damage to each of your opponent's Benched Pokémon. If tails, this attack does 10 damage to each of your Pokémon in play. *(Don't apply Weakness and Resistance for Benched Pokemon.)* 50

weakness resistance retreat cost

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Illus. Hajime Kusajima

STAGE 2

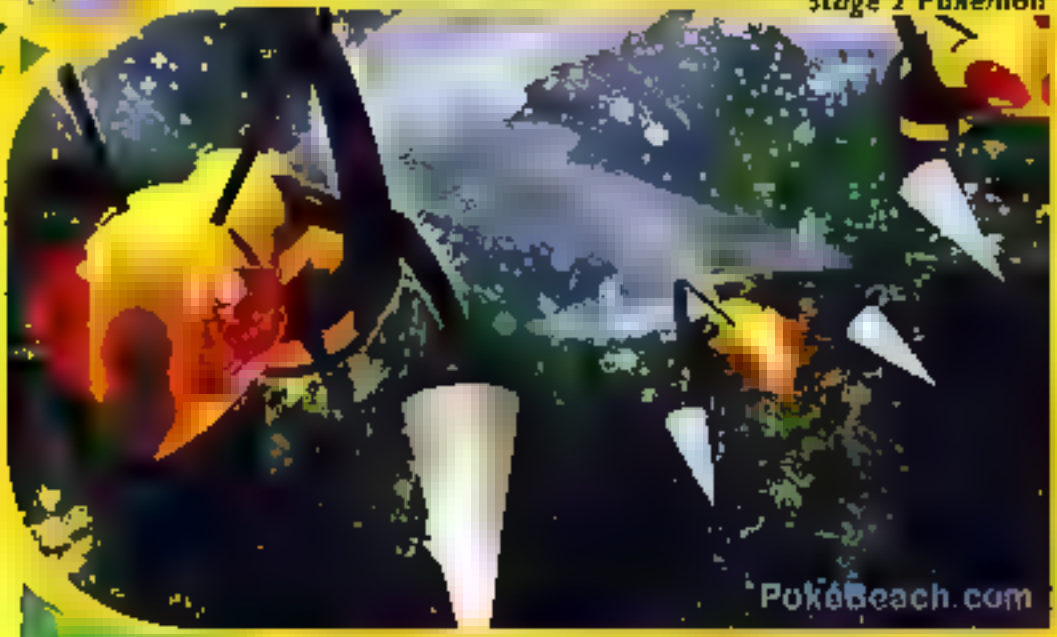
Evolves from Kakuna

Put Beedrill on the Stage 1 card

Beedrill

80 HP

Stage 2 Pokémon



Poison Bee Pokemon. Length 3' 3" Weight 65 lbs. ex. Ht: 5' 7"

Poké-POWER **Venom Spray**

When you play Beedrill from your hand to evolve your Active Pokémon, the Defending Pokémon is now Paralyzed and Poisoned.

Needle Rush Flip 4 coins. If you get 1 heads, this attack does 10 damage plus 10 more damage. If you get 2 heads, this attack does 0 damage plus 20 more damage. If you get 3 heads, this attack does 10 damage plus 50 more damage. If you get 4 heads, this attack does 0 damage plus 90 more damage.

10+

weakness resistance retreat cost

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Illus. Hikaru

STAGE 2

Evolves from Golbat

Put Crobat on the Stage 1 card

Crobat

90 HP

Stage 2 Pokemon

Bat Pokemon. Length: 5'7". Weight: 165 lbs. Dex: 58

Poké-POWER **Carry Off**

Once during your turn (before your attack), you may flip a coin. If heads, look at your opponent's hand. If your opponent has any Baby Pokémon, Basic Pokémon, or Evolution cards there, choose 1 of them. Your opponent shuffles that card into his or her deck. This power can't be used if Crobat is affected by a Special Condition.

Double Cross Flip 2 coins. This attack does 40 damage times the number of heads. If both of them are tails, the Defending Pokémon is now Confused and Poisoned. 40x

weakness resistance retreat cost

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Illus. Kisaburo

STAGE 1

Evolves from Seel

Put Dewgong on the Basic Pokémon

Dewgong

80 HP

Stage 1 Pokemon

Sea Lion Pokémon. Length: 5' 7" Weight: 265 lbs. ID: F 61

Freeze Lock Flip a coin. If heads, your opponent can't attach Energy cards from his or her hand to his or her Active Pokémon during his or her next turn.

20

Crushing Ice This attack does 40 damage plus 10 more damage for each Energy in the Defending Pokémon's Retreat Cost. Damage is calculated using the Defending Pokémon's Retreat Cost after applying effects to the Retreat Cost.

40+

weakness | resistance | retreat cost

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Illus. Kouki Saitou

STAGE 1

Evolves from [illegible]

Flareon

70 HP

Stage 1 Pokemon

Flame Pokemon. Length: 2'11" Weight: 55 lbs. ID: E 59

Poké-BODY **Self-healing**

Whenever you attach a Fire Energy card from your hand to Flareon, remove all Special Conditions affecting Flareon.

Singe The Defending Pokémon is now Burned.

Burn Booster Discard an Energy card attached to Flareon in order to use this attack. If the discarded card is a Fire Energy card, this attack does 40 damage plus 10 more damage. **40+**

Weakness Resistance Retreat Cost

©2003 Pokémon Nintendo

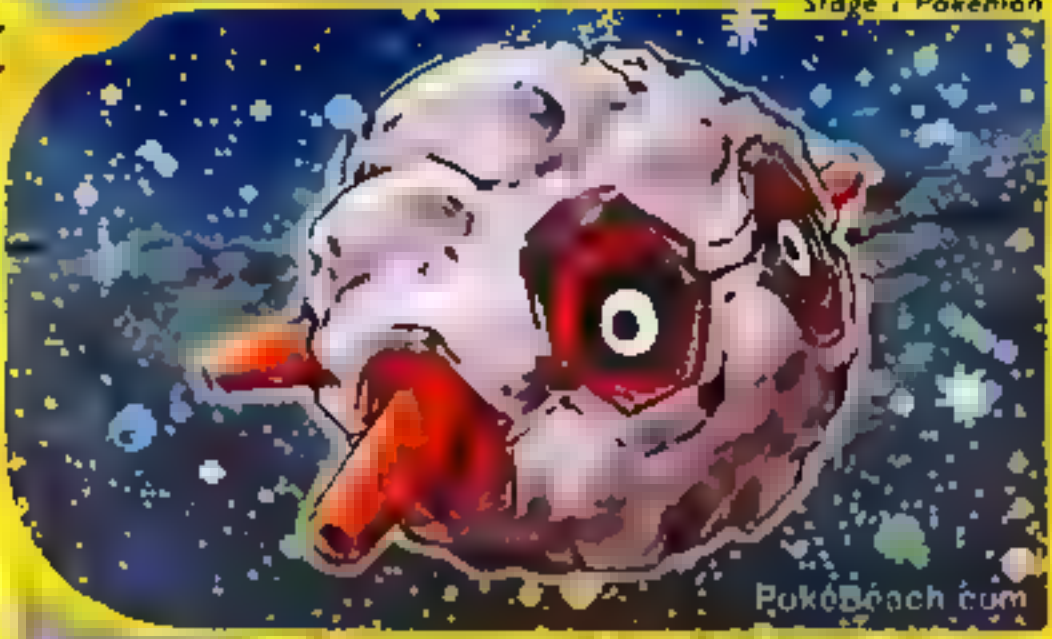
Illus. [illegible]

STAGE 1

Evolves from Pineco Put Forretress on the Basic Pokémon

Forretress 70 HP

Stage 1 Pokemon



Spinning Blow Flip 2 coins. This attack does 20 damage times the number of heads. If both coins are heads, switch Forretress with 1 of your Benched Pokémon. 20x

Scatterbomb Flip 2 coins. For each heads, do 10 damage to each of your opponent's Benched Pokémon. For each tails, do 10 damage to each of your own Benched Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.) 40

weakness resistance retreat cost

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Illus. Mitsuhiro Arita

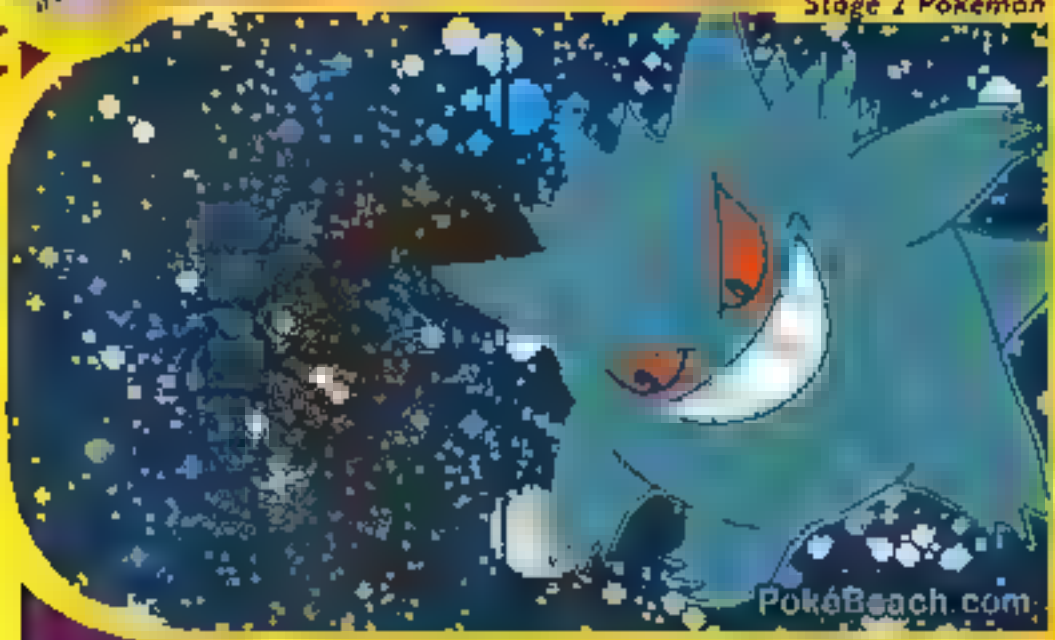
88/132

STAGE 2

Gengar

100

Stage 2 Pokemon



Shadow Pokemon Length 4' ... Weight 89 lb. D... F...

Poké POWER **...ulate**

...you play Gengar from your hand to ev... ...emon, you may put a Basic Pokemon (excluding ... ...mon) from your discard pile onto your Bench. Then, flip ... coins. For each heads, choose a basic Energy card from your discard pile and attach it to that Pokemon.

Hydrokinesis Flip a coin. If heads, the Defending Pokémon is now Burned. If tails, the Defending Pokémon is now Confused. 40

resistance ...nt...

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...us, Kyo...

STAGE 1

Evolves from Magikarp

Put Gyarados on the Basic Pokémon

Gyarados

90 HP

Stage 1 Pokémon

Atrocious Pokémon. Length: 21' 4" Weight: 518 lbs. LV. F. 62

Poké-POWER **Flame Vapor**

When you play Gyarados from your hand to evolve your Active Pokémon, you may flip 2 coins. For each heads, discard an Energy card attached to the Defending Pokémon.

Dragon's Vengeance If Gyarados has 7 or more damage counters on it, this attack's base damage is 100. 50

weakness | resistance | retreat cost

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Illus. Kimiyo Masago

STAGE 1

Evolves from Houndour. Put Houndoom on the Basic Pokémon

Houndoom

70 HP

Stage 1 Pokemon

Dark Pokemon

Ambu Flip a coin. If heads, this atta oes 10 damage plus 20 more damage. 10+

Lonely Fang T 20 damage to ands Bench er of your 30+

example, if your opponent has 3 Benched Pokémon and you have 2, this attack will do 30 damage plus 40 more damage.)

weakness resistance retreat cost

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Illus. Kimiya Masago

STAGE 1

Evolves from Eevee

Put Jolteon on the Basic Pokémon

Jolteon

70 HP

Stage 1 Pokémon

Lightning Pokémon. Length: 2'7", 54 lbs. 10 E 64

Poké-BODY **Self-healing**

Whenever you attach a Energy card from your hand to Jolteon, remove all Special Conditions affecting Jolteon.

Thundershock Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 10

Thunderspark This attack does 10 damage to each Benched Pokémon with at least 1 Energy card attached to it *(yours and your opponent's)*. 40

weakness resistance retreat cost

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Illus. Hikaru Koike

H12/H32

STAGE 2

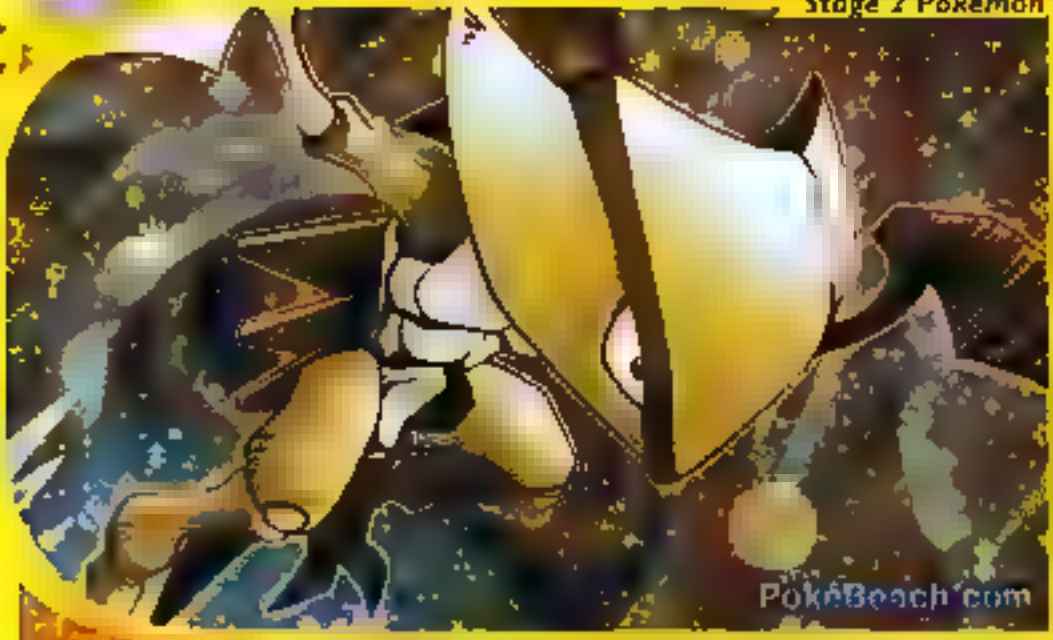
Evolves from Kabuto

Put Kabutops on the Stage 1 card

Kabutops

90 HP

Stage 2 Pokémon



Shellfish Pokémon Length 4'3" Weight 89 lbs. "D E 20

Poké-BODY **Primal Aura**

As long as Kabutops is your Active Pokémon, neither player can play Basic Pokémon or Evolution cards from his or her hand to evolve Benched Pokémon.

Dual Cut Flip 2 coins. This attack does 50 damage times the number of heads. 50x

weakness resistance retreat cost

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Illus. Keiji Saitou

STAGE 1

Evolves from Ledyba

Put Ledian on the Basic Pokémon

Ledian

70 HP

Stage 1 Pokemon

Five Star Pokemon Length 4'7" Weight 78.0 lbs. HP F 57

Pollen Shield During your opponent's next turn, Ledian can't become affected by a Special Condition. *(Any other effects of attacks, Poké-Powers, Poké-Bodies, and Trainer cards still happen.)*

10

Swift This attack's damage isn't affected by Weakness, Resistance, Poke-Powers, Poké-Bodies, or any other effects on the Defending Pokémon

50

weakness resistance retreat cost

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Illus. Hiliaro

STAGE 2

Evolves from Machoke Put Machamp on the Stage 1 card

Machamp

120 HP

Stage 2 Pokemon

Superpower Pokémon Length: 5' 3" Weight: 287 lbs. ID: F 68

Poké-BODY **Immunity**

Prevent all effects of your opponent's attacks done to Machamp.

Drag Off Before doing damage, if your opponent has any Benched Pokémon, choose 1 of them and switch it with the Defending Pokémon. If your opponent has no Benched Pokémon, ignore this effect. 20

Hurricane Punch Flip 4 coins. This attack does 30 damage times the number of heads. 30x

weakness resistance retreat cost

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Illus. Naoyo Kimura

STAGE 1

Evolves from a Magby. Put Magcargo on a Magby in your deck.

Magcargo

80 HP

Stage 1 Pokemon

Lava Pokemon. Length 3'7". Weigh 77 lbs. PD E 80

Eruption Each player discards the top card of his or her deck. This attack does 20 damage plus 20 more damage for each Energy card discarded in this way. **20+**

Fire Stream Discard a Energy card attached to Magcargo in order to use this attack. If your opponent has any Benched Pokémon, this attack does 10 damage to each of them. *(Don't apply Weakness and Resistance for Benched Pokémon.)* **60**

resistance

retreat cost

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STAGE 1

Evolves from Slugma Put Magcargo on the Basic Pokémon

Magcargo

80 HP

Stage 1 Pokémon

Lava Pokémon. Length: 7' 3" Weight: 121.0 lbs. D F 69

Poké-POWER Streaming Mantle

When you play Magcargo from your hand to evolve your Active Pokémon, you may discard the top 3 cards of your deck and then shuffle 3 basic Energy cards from your discard pile into your deck. If you do, your opponent does the same.

Crushing Lava You may discard a [F] or [R] basic Energy card attached to Magcargo. If you discard a [F] Energy card in this way, the Defending Pokémon is now Burned. If you discard a [R] Energy card in this way, this attack does 40 damage plus 20 more damage. 40+

weakness resistance retreat cost

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Illus. Mitsuhiro Arita

STAGE 1

Evolves from Magnemite Put Magneton on the Basic Pokémon

Magneton

80 HP

Stage 1 Pokémon

Magnet Pokémon. Length: 3' 3", Weight: 132 lbs. PD: F 6 5

Poké-Power: Attract Energy

When you play Magneton from your hand to evolve 1 of your Pokémon, you may move any number of basic Energy cards attached to your other Pokémon to Magneton.

Electric Blast You may discard all ⚡ Energy cards attached to Magneton when you use this attack. If you do, put damage counters equal to the amount of Energy cards removed in this way on any number of your opponent's Benched Pokémon in the way you like. (For example, if you discard 3 ⚡ Energy cards, you can put 1 damage counter on 1 of your opponent's Benched Pokémon and 2 counters on another.)

40

weakness resistance retreat cost

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Illus. Hajime Kusajima

STAGE 1

Evolves from Magnemite Put Magneton on the Basic Pokémon

Magneton

70 HP

Stage 1 Pokémon

PokeBeach.com

Mag ✓ Pokémon Length 3 ✓ Weigh 33 lbs 0 1 11

Bounce Off If Magneton and the [illegible] Pokémon don't have the same number of Energy cards attached to them, the player controlling the Active Pokémon with the fewest number of Energy cards attached to it switches 1 of his or her [illegible] Benched Pokémon with his or her Active Pokémon.

20

Magnetic Wave This attack does 30 damage plus 10 damage times the number of your Benched Pokémon minus the number of your opponent's Benched Pokémon. (For example, if your opponent has 1 Benched Pokémon and you have 3, this attack will do 30 damage plus 20 more damage.

30+

weakness resistance retreat cost

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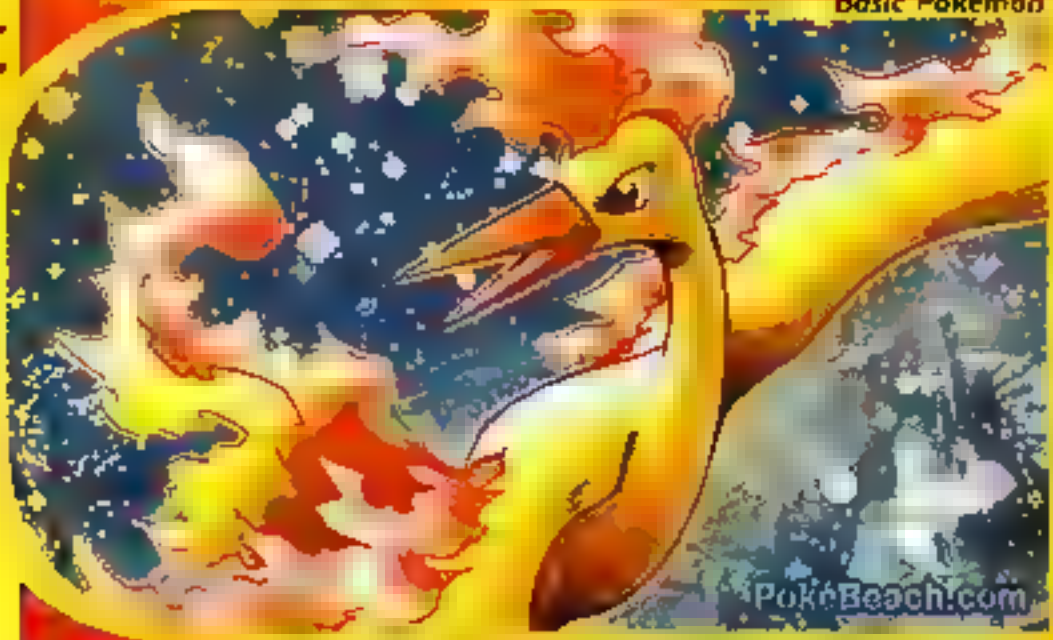
H19/H32

Moltres

80 HP

Basic Pokémon



Flame Pokémon Length 6'7" Weight 132 lbs. Dex 60

Poké BODY **Fire Immunity**

You can't attach Energy cards from your hand to Moltres.

Collect Fire If there are any Energy cards in your discard pile, flip a coin. If heads, attach 1 of them to Moltres. 10

Burning Tail Flip a coin. If tails, discard a Energy card attached to Moltres. 60

weakness resistance retreat cost

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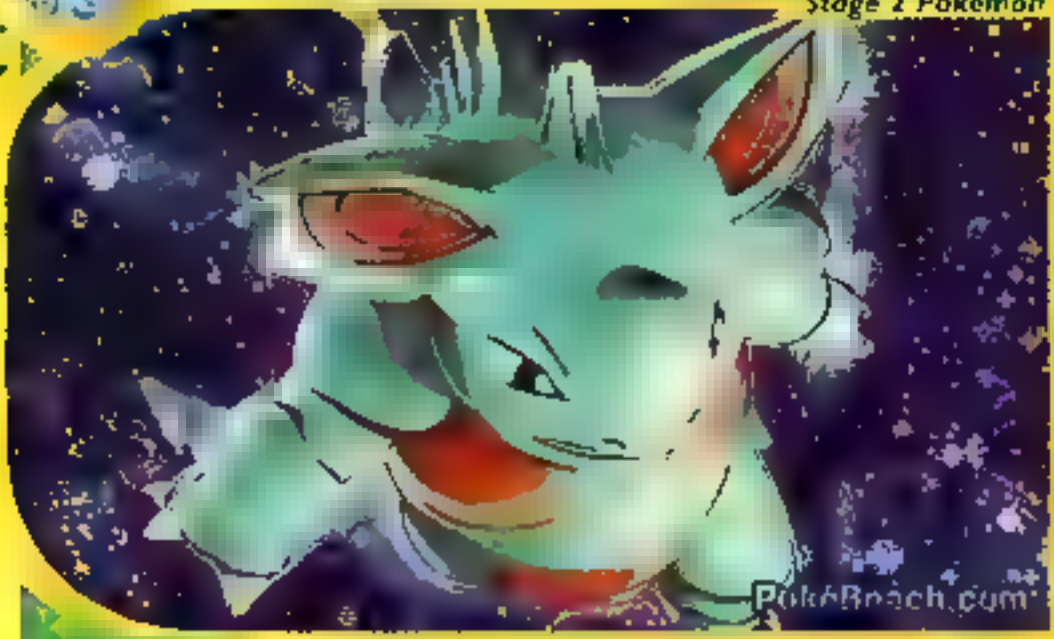
STAGE 2

Evolves from Nidorina Put Nidoqueen on the Stage 1 card

Nidoqueen 110 HP

Stage 2 Pokémon



Drill Pokémon. Length: 4' 3" Weight: 132 lbs. D F S B

Poké-Power Evolution Helper

Once during your turn (before your attack), if Nidoqueen is on your Bench, you may search your deck for a card that evolves from your Active Pokémon and attach it to your Active Pokémon. (This counts as evolving that Pokémon.) Shuffle your deck afterward.

Double Claw Flip 2 coins. This attack does 30 damage plus 20 more damage for each heads **30+**

weakness resistance retreat cost

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STAGE 1

Evolves from Swinub Put Piloswine on one of your Basic Pokémon.

Piloswine

90 HP

Stage 1 Pokémon

Swine Pokemon. Length: 3' 7" Weight: 123 lbs. Dex: 64

Freezing Breath Flip a coin. If heads, the Defending Pokémon is now Paralyzed. If tails, the Defending Pokémon is now Asleep. 20

Trample For each Benched Pokémon (yours and your opponent's), flip a coin. If heads, this attack does 20 damage to that Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.) 40

weakness resistance retreat cost

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STAGE 2

Evolves from Poliwhirl

Put Politoed on the Stage 1 card

Politoed

110 HP

Stage 2 Pokémon

Frog Pokémon. Length: 3'7" Weight: 75 lbs. ◊D ◊E ◊2

Sudden Growth Attach any number of basic Energy cards from your hand to Politoed.

Frog Hop Flip a coin. If heads, this attack does 30 damage plus 20 more damage. 30+

Energy Splash Move 2 Energy cards attached to Politoed to 1 or 2 of your Benched Pokémon. (You may put both on the same Pokémon or 1 each on 2 different Pokémon.) If you have no Benched Pokémon, ignore this effect. 70

weakness | resistance | retreat cost

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STAGE 2 Evolves from Poliwhirl Put Poliwrath on the Stage 1 card

Poliwrath 110 HP

Stage 2 Pokémon

Tadpole Pokémon Length 4'3" Weight 119 lbs. PD E 68

Poké-Power Strange Spiral

Once during your turn *(before your attack)*, if Poliwrath is your Active Pokémon, you may discard a basic Energy card attached to Poliwrath. If you do, the Defending Pokémon is now Confused. This power can't be used if Poliwrath is affected by a Special Condition.

Spiral Punch Flip a coin until you get tails. This attack does 40 damage plus 20 more damage for each heads. 40+

weakness resistance retreat cost

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STAGE 1

Evolves from Pikachu

Put Raichu on the Basic Pokémon

Raichu

80 HP

Stage 1 Pokémon

Mouse Pokémon. Length: 2'7" Weight: 66 lbs. ‹D E 63

Zzzap This attack does 20 damage to each Pokémon with a Poké-Body or Poké-Power *(yours and your opponent's). (Don't apply Weakness or Resistance.)*

Lightning Storm Flip a coin. If tails, put 2 damage counters on Raichu. 50

weakness	resistance	retreat cost

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H25/H32 ★

Raikou

70 HP

Basic Pokémon

Thunder Pokémon. Length: 6'3" 392 lbs. 1D E 65

Poké-BODY **Pure Body**

To attach a Energy card from your hand to Raikou, you must discard an Energy card attached to Raikou. (Attach the Energy, and then discard an Energy card from Raikou.)

Lightning Sphere You may flip a coin. If heads, discard all Energy cards attached to Raikou. This attack does 40 damage plus 20 more damage for each Energy card discarded in this way. **40+**

weakness resistance retreat cost

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STAGE 1

Evolves from Rhyhorn Put Rhydon on an Basic Pokémon

Rhydon

90 HP

Stage 1 Pokémon

Drill Pokemon Length 6'3" Weight 265 lbs. D E 69

Stomp Flip a coin. If heads, this attack does 30 damage plus 20 more damage. 30+

Giant Tail Flip a coin. If tails, this attack does nothing. 100

weakness resistance retreat cost

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STAGE 1

Evolves from [illegible] Pot Sc[illegible]

Starmie

80

Stage 2 Pokemon

Mysterious Pokemon Length 3'7" Weigh[illegible] 6'5" C[illegible] 6

Energy Burst Flip
heads, this attack
times the number of Energy
attached to Starmie and the
Defending Pokémon

10x

Star Back Attach a basic Energy card from your discard p[illegible]le to 1 of your Pokemon.

40

resistance

[illegible]

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Illus. [illegible]

STAGE 1

Evolves from Onix

Put Steelix on the Basic Pokémon

Steelix

100 HP

Stage 1 Pokémon

Iron Snake Pokémon. Length: 30' 2", Weight: 882 lbs. ID: F-72

Poké-BODY **Rare Metal**

All basic Energy cards attached to Steelix provide Metal Energy instead of their usual types.

Squeeze Flip a coin. If heads, this attack does 20 damage plus 10 more damage and the Defending Pokémon is now Paralyzed. **20+**

Metal Tail Before doing damage, you may flip a coin. If heads, this attack does 80 damage. If tails, this attack does nothing. **40**

weakness resistance retreat cost

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H29/H32 ★

STAGE 1

Evolves from Eevee Put Umbreon on the Basic Pokémon

Umbreon

70 HP

Stage 1 Pokémon

Moonlight Pokémon. Length: 3'3", Weight: 60 lbs. ID: E-71

Poké-BODY **Dark Gaze**

As long as Umbreon is your Active Pokémon, Benched Pokémon *(yours and your opponent's)* can't use Poké-Powers.

Sharp Claws Flip a coin. If heads, this attack does 10 damage plus 30 more damage. 10+

weakness	resistance	retreat cost
	-30	

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H30/H32 ★

STAGE 1

Evolves from Eevee

Put Vaporeon on the Basic Pokémon

Vaporeon

70 HP

Stage 1 Pokémon

Bubble Jet Pokémon. Length: 3'3", Weight: 64 lbs. ID: E-61

Poké-BODY **Self-healing**

Whenever you attach a Energy card from your hand to Vaporeon, remove all Special Conditions affecting Vaporeon.

Hypnosplash The Defending Pokémon is now Asleep. 10

Aqua Trick If the Defending Pokémon has any Energy cards attached to it, flip a coin. If heads, choose 1 of those Energy cards and move it to 1 of your opponent's Benched Pokémon. If your opponent has no Benched Pokémon, ignore this effect. 40

weakness 4 | resistance | retreat cost

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STAGE 1

Evolves from Aipom

Xatu

80 HP

Stage 1 Pokémon

Mystic Pokémon. Length: 4' 11", Weight: 33 lbs. ID: F-67

Poké-BODY **Synchronicity**

You may attach any Technical Machine to Xatu.

Warp Hole Flip a coin. If heads, choose a card from your discard pile and put it on top of your deck. 30

weakness resistance retreat cost

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